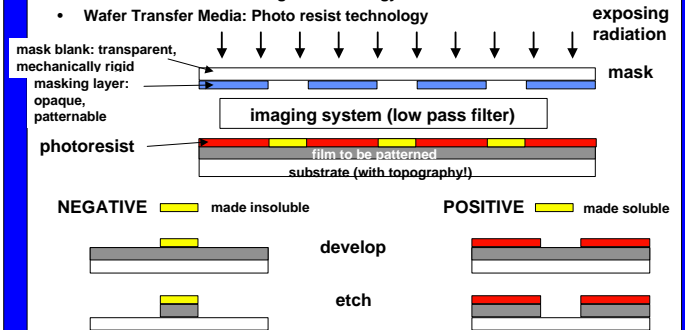


Image characteristics

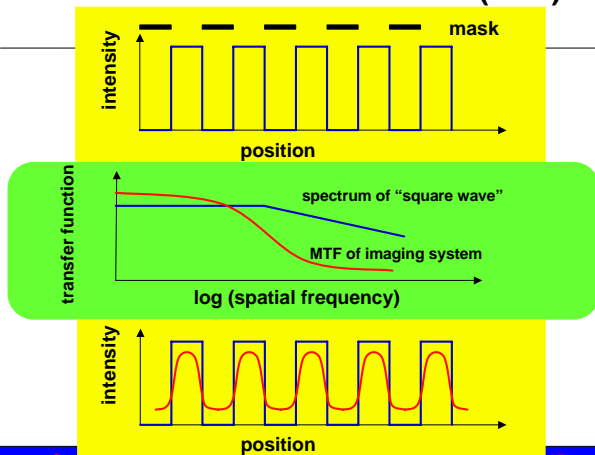
- **contrast**
 - intensity based: scalar quantity
 - “incoherent” imaging
 - electric field based: magnitude AND phase
 - interference effects should be included in “coherent” imaging system
- **spatial variations in image**
 - measure of how “fast” image varies
 - line pairs per unit distance is “digital” analogy
 - test pattern made up of periodic clear/opaque bars with sharp edges
 - frequency domain analogy: spatial frequency
 - test pattern is sinusoidal variation in optical transparency

Microlithography

- Geometry Trends
- Master Patterns: Mask technology
- Pattern Transfer: Mask Aligner technology
- Wafer Transfer Media: Photo resist technology

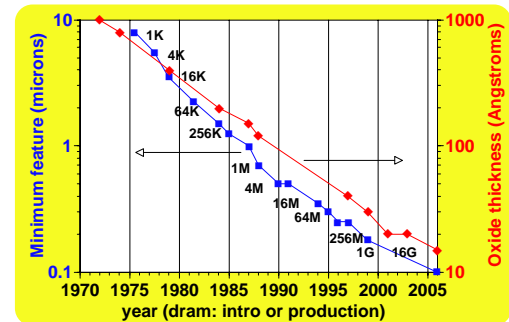


Modulation transfer function (MTF)



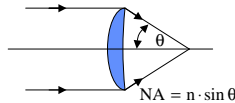
Minimum feature sizes (DRAMs)

- trend lines for feature size



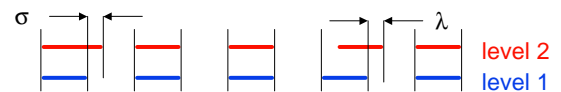
Resolution in imaging systems

- **diffraction limits passband of system**
 - minimum geometry $\approx k\lambda / NA$
 - $k \sim 0.5$ to 1 , typically ~ 0.8
 - λ : exposure wavelength
 - NA : numerical aperture (typically $NA = 0.5$)
 - related to quality and “size” (entrance/exit pupil) of imaging system
- **main difficulties**
 - need high NA , low aberrations, short wavelength but:
 - depth of focus $\sim \lambda / 2(NA)^2$
 - restricted set of transparent materials for $\lambda = 350\text{nm}$
 - very difficult to get large field size and high NA



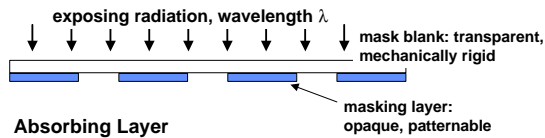
Overlay errors between two patterns

- goal: align two “identical” patterns one on top of the other



- what can go wrong??
- λ : pure registration error
- σ : distortion error
 - overlay error: sum of all errors
 - really a statistical quantity
- rule of thumb: total overlay error not more than $1/3$ to $1/5$ of minimum feature size

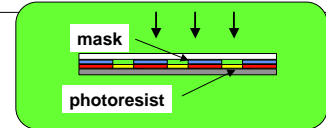
Basic Mask Structure



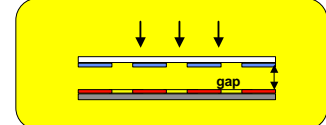
- **Absorbing Layer**
 - optical, UV wavelengths
 - photographic emulsion
 - thin metal films
 - chrome, white and black, iron oxide, silicon
 - x-ray wavelengths
 - "thick," high Z metals: gold
- **Blanks**
 - optical, UV wavelengths: glass
 - soda-lime, borosilicate, quartz
 - x-ray: thin dielectric
 - boron nitride

Basic imaging techniques

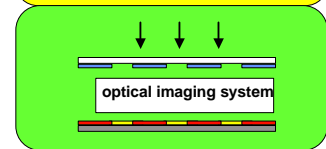
- **contact**



- **proximity**



- **imaging**

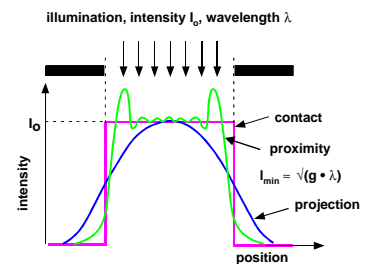


Blanks: problem areas

- **surface flatness**
 - gravitational sag
 - hold mask vertically rather than horizontally
- **optical transparency**
 - for wavelengths $< \sim 350\text{nm}$: quartz
 - for wavelengths $< \sim 200\text{nm}$ can have significant absorption
- **thermal expansion**
 - for 100 mm separation, $1^\circ\text{C} \Delta T$
 - soda-lime: $0.9 \mu\text{m}$
 - fused silica (quartz): $0.05 \mu\text{m}$
 - silicon: $0.2 \mu\text{m}$
 - traceable temperature control is essential

Resolution of Imaging Systems: Spatial Low Pass Filters

- **contact**
 - "shadow" formation, "no" diffraction
- **proximity**
 - some diffraction, "sharp" filter cut-off, flat response in passband
- **imaging: low pass filter, "smooth" decrease in passband**



Mask pattern generation

- **e-beam pattern generator**
 - can expose very small features
 - slow, sequential exposure of pattern
 - ok for mask generation
- **absorbing layer : problem areas**
 - thin compared to feature width for ease of etching
 - more difficult as dimensions shrink,
 - x-ray exposure requires \sim micron thick metal layer: hard to make small!
 - defect density
 - yield formula

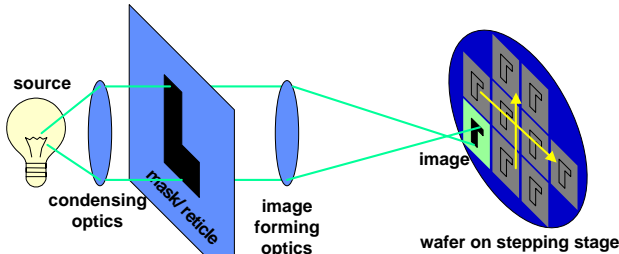
$$Y_{\text{single level}} = \frac{1}{1 + D_o A} \quad Y_{N \text{ levels}} = \left(\frac{1}{1 + D_o A} \right)^N$$
 - D_o : # of fatal defects/unit area
 - A : die area
 - mask must be "perfect" so "repair" is essential
 - laser etch / deposition

Exposure radiation / wavelength choices

- want short wavelength to get small I_{\min}
- **electromagnetic radiation**
 - "optical"
 - near UV: high pressure mercury arc lamp
 - g-line: 436 nm
 - i-line: 365 nm
 - mid UV: xenon arc lamps
 - 290-350 nm
 - deep UV: excimer laser
 - 200-290 nm
 - XeCl: 308 nm
 - KrF: 248 nm
 - F₂: 157 nm
 - x-ray: synchrotron, plasma
 - 0.4-5 nm
 - **particles: very short de Broglie wavelength ($\lambda = h/mv$)**
 - electron beam ($\sim 50\text{eV}$ electron $\rightarrow \lambda \approx 1.5\text{\AA}$)
 - ion beam

Step and repeat (stepper) lithography systems

- “conventional” refractive optics
 - can produce image smaller than object
 - cannot make lens with sufficient resolution to project image over whole wafer
 - “pixel” count: field size / (l_{min})²
 - 1 cm² / (0.5 μm)² = 4 x 10⁸
 - requires mechanical translation (step) of wafer under lens



Mask Aligner Technology

- Requirements:
 - faithfully reproduce master mask pattern on wafer (low distortion errors, high resolution)
 - allow accurate alignment between pattern on wafer and mask (low registration errors)
 - overlay error = 1/3 - 1/5 resolution
 - this is a mechanical process!
 - throughput!!!

Stepper performance

ASM I-line stepper

Lens		Field Size		Overlay	Throughput
NA	Resolution	Dia-meter	2pt. Global Alignment	200nm Wafers	70 Exp., 200mJ/cm ²
0.54	0.45 μm	25.5 mm	≤70 nm	≥48 wph	



ASM Lithography, <http://www.asml.com/prodtech/stefer.htm>

Nikon Step-and-Repeat Systems NSR-2205EX14C and NSR-2205i14E

	NSR-2005EX14C	NSR-2205i14E
Resolution	0.25 micron	0.35 micron
Light source	KrF excimer laser (248nm)	I-line (365 nm)
Reduction ratio	1:5	
Exposure area	22 x 22 mm	
Alignment accuracy	50 nm	
Throughput (8 in. (200mm) wafer)	85 wafers/hr.	87 wafers/hr.

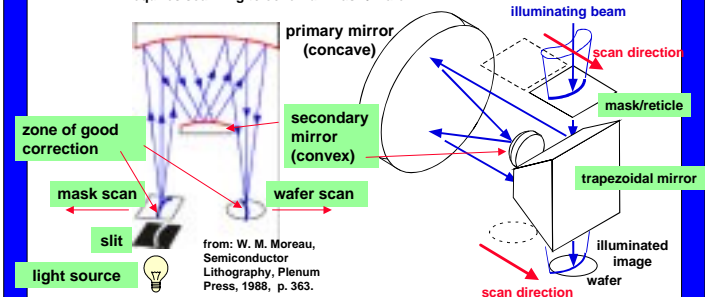


from: Nikon, http://www.nikon.co.jp/main/eng/news/dec14e_97.htm

Scanning projection aligners

- reflective optics
 - wavelength independent ray paths
 - no chromatic aberration
 - difficult to produce object-to-image size change
 - 1:1 mask / wafer pattern
 - low image distortion over only a limited area
 - requires scanning to cover full mask / wafer

D. J. Elliott, *Microolithography: Process Technology for IC Fabrication*, New York: McGraw-Hill Book Company, 1986, p. 119.



from: W. M. Moreau, *Semiconductor Lithography*, Plenum Press, 1988, p. 363.

Lens performance

- recall that for diffraction limited imaging

$$l_{min} \propto \frac{\lambda}{NA}$$

- from “High-numerical-aperture optical designs,” R. N. Singh, A. E. Rosenbluth, G. L.-T. Chiu, and J. S. Wilczynski, *IBM Journal of Research and Development*, Vol. 41, No. 1/2, 1997.
 - <http://www.almaden.ibm.com/journal/rd/411/singh.html>

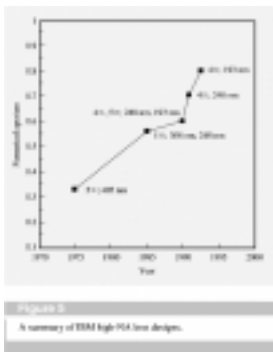
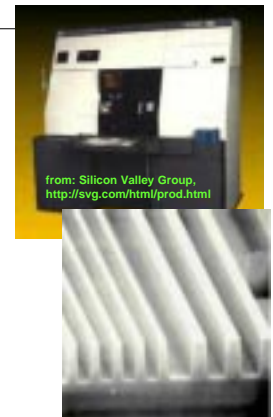


Figure 3: A summary of IBM High-NA lens designs.

Scanner performance

- Performance Specifications for SVG Micralign
 - Resolution
 - 1.25 μm lines and spaces, UV-4 (340-440nm)
 - 1.0 μm lines and spaces, UV-3 (300-350nm)
 - Machine to Machine overlay
 - ±0.25 μm, 125/100mm systems, 98% of data
 - +0.30 μm, 150mm systems, 98% of data
 - Throughput
 - 120 wafers per hour, 125/100mm systems
 - 100 wafers per hour, 150mm systems
 - Depth of Focus: ± 6 μm for 1.5 μm lines and spaces
 - Numerical Aperture: 0.167
 - Spectral Range 240nm Through Visible
 - Exposure -10 selectable bands within the range 240-440nm
 - Wafer / Substrate Sizes: 100mm, 125mm, 150mm



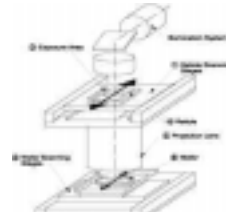
from: Silicon Valley Group, <http://svg.com/html/prod.html>

Photoresists

- negative: exposed regions **REMAIN** after development
 - one component: PMMA, COP (e-beam resist)
 - two component: Kodak KTFR
 - dominant PR until early 1980s
- positive: exposed regions **REMOVED** after development
 - one component: acrylates
 - two components: diazoquinone / novolac resin
 - higher resolution, but "slower"
 - largely supplanted negative resists in 80s

Step and scan

- for smaller features it is hard to maintain low aberration (distortion of image) over full field of view
- scan within each step
- combination of reflective and refractive optics
 - can use short wavelength
 - can produce size reduction from mask to feature

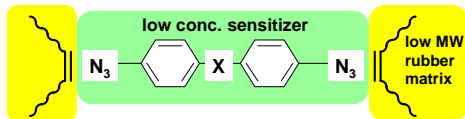


from: Nikon, http://www.nikon.co.jp/main/eng/news/dec202e_97.htm



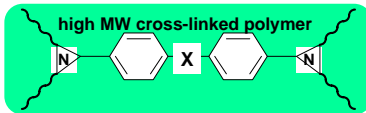
from: Silicon Valley Group, <http://svg.com/html/prod.html>

Two component negative resists



- UV exposure: $\lambda \sim 365\text{nm}$, dose $\sim 1 \text{ mJoule} / \text{cm}^2$
- photo driven cross linking

$\downarrow h\nu$



- solvent-based developer (xylene)
 - based on differential dissolution rate of "low" and "high" molecular weight polymers
 - problem for small features: swelling of exposed resist in solvent

Scanning steppers

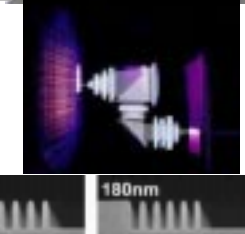
- ASM Step & Scan system

Lens	Field Size	Overlay	Throughput
NA	Resolution	X & Y	200mm Wafers
0.45 to 0.63	150 - 130 nm	26 X 33 mm	46 Exp.,
		$\leq 40 \text{ nm}$	10 mJ/cm ²
			60 wph



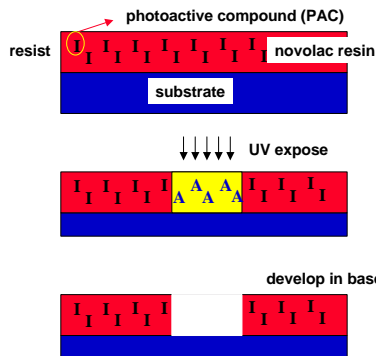
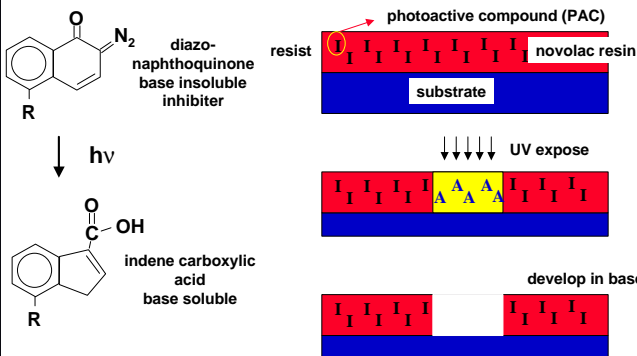
- SVG MSIII+ Performance Specifications

- Resolution: 180nm for Grouped Lines
- Image Reduction: 4x
- Numerical Aperture: 0.6 to 0.4
- Alignment / Overlay: mean + 3 σ = 55nm
- Wafer Size: 200mm (150mm Capable)
- Throughput: 390 wph (200mm wafers), 26 fields (26mm x 34mm) @ $\approx 40 \text{ mJ/cm}^2$
- Excimer Laser ($\lambda = 248\text{nm}$; BW = 0.3 nm)
- Maximum Field Size: 26mm x 34mm
- Reticle Size: 6" x 6" x 0.25" thick



from: Silicon Valley Group, <http://svg.com/html/prod.html>

Two component DZN positive resist



Double-sided alignment

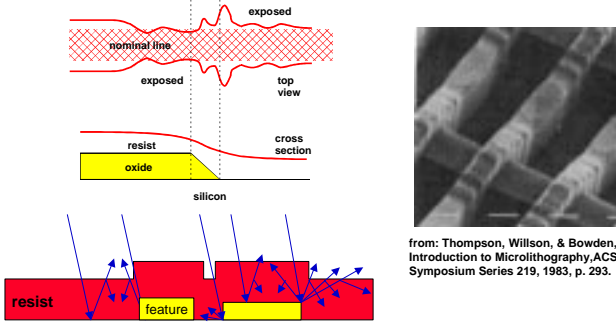
- for many mems devices patterns exist on **BOTH** sides of the substrate
 - typically contact aligners in current use
 - EVG double-sided optical system
 - use microscopes indexed mechanically to both sides of wafer
 - requires transparent wafer chuck



<http://www.evgroup.com/products/precisionalignment.htm>

Interference effects

- step edges also produce non-uniform resist thickness and exposure



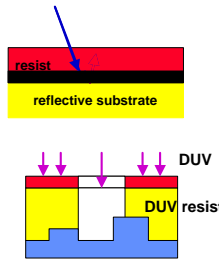
from: Thompson, Willson, & Bowden, Introduction to Microlithography, ACS Symposium Series 219, 1983, p. 293.

Positive resist characteristics

- base resin + PAC (20 - 30% by volume)
 - chemical reaction liberates N_2
 - at high UV intensities N_2 evolution rate can be "explosive"
 - reaction rates sensitive to residual solvent and water content
 - control of pre-bake time & temperature, relative humidity critical
- etch rates in developer:
 - unexposed : base resin : exposed
 - 0.1 nm/sec : 15 nm/sec : 150 nm/sec
- thickness (typical at 5 krpm)
 - 1350 B 0.5 μm
 - 1350 J 1.5 μm
 - thickness depends on
 - v (spin speed)
 - viscosity
- PR is conformal to substrate
- solvents
 - acetone
 - slightly soluble in alcohols

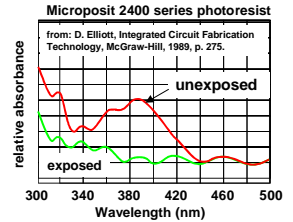
Interference effects

- fixes
 - post exposure bake
 - try to diffuse exposed PAC
 - AR coating
 - place highly absorbing layer under PR
 - must then be able to pattern AR layer
 - planarize!
- multi-layer resist schemes
 - portable conformal mask (PCM)
 - thin "normal" PR on top of thicker, planarizing deep UV PR
 - expose/develop thin layer normally
 - use as "contact" mask for DUV exposure of underlying layer
 - contrast enhancement materials (CEM)
 - photo-bleachable material with VERY sharp threshold placed above PR
 - for energies below threshold PR is "masked"
 - above threshold CEM becomes transparent, resist below exposed
 - sharpens edges



Exposure properties

- full exposure is set by energy threshold
 - time • intensity = energy
 - ~linearly increases with resist thickness
 - ~ 20 mJ / μm of thickness
- unexposed resist is "opaque" to the exposing UV radiation
 - resist bleaches as it exposes



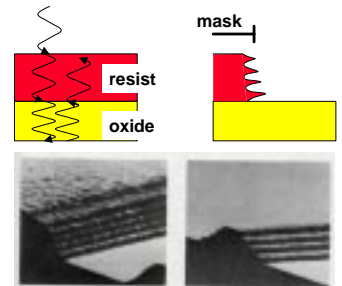
- can NOT easily compensate for underexposure by overdevelopment

Other approaches to high resolution lithography

- e - beam systems ("direct - write"):
 - high resolution ($< 0.2 \mu\text{m}$)
 - no mask requirement
 - low throughput
- e - beam proximity printers:
 - requires mask but has high throughput potential
- X - ray systems (proximity - type contact printers):
 - $$l_{\min} \approx \frac{3}{2} \sqrt{\text{gap} \cdot \lambda}$$
 - high resolution if λ is small
 - for $g \sim 10 \mu\text{m}$, $\lambda \sim 10 \text{ \AA}$? $l_{\min} \sim 0.15 \mu\text{m}$
 - may also be overlay limited
 - not clear if sub 0.2-ish micron possible
 - mask technology very complex
 - low throughput until brighter sources are found

Potential exposure problems

- "substrate" induced reflections
 - multiple reflections induce standing wave pattern
 - destructive interference: underexposed
 - primarily an issue near an edge
 - for metals, BCs require "zero" tangential E field at interface!
 - can cause underexposure over metals
 - contact windows may shrink

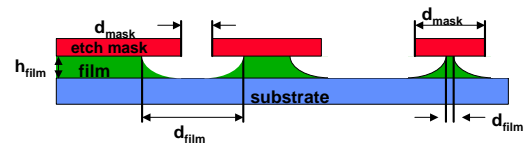


from: Thompson, Willson, & Bowden, Introduction to Microlithography, ACS Symposium Series 219, 1983, p. 45.

Electron beam exposure systems

- dominant mask making tool.
- potential $< 0.1 \mu\text{m}$ resolution (on flat, uniform substrates).
- usually step - and - repeat format, e - beam computer driven
- typical resist:
 - poly (methyl methacrylate)
- low throughput
- problem in electron beam systems:
 - most electrons do not stop in the photoresist:
 - potential damage problem
 - back scattered electrons cause pattern edges to blur
 - most e - beam pattern generators contain computer code to reduce dose near edges to control proximity effects.

Etching terminology



- bias B
 - $B \equiv d_f - d_m$ (i.e., twice the "undercut")
- anisotropy A
 - $A_{\text{film}} = 1 - v_l / v_v$
 - v_l = lateral etch rate
 - v_v = vertical etch rate
 - for films etched just to completion
 - $A_f = 1 - |B| / 2h_f$
 - h_f = film thickness
 - $A_f = 0$ isotropic
 - $A_f = 1$ perfectly anisotropic