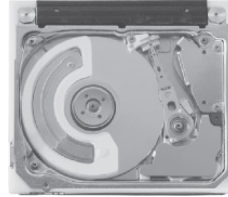


Disk Overview & Physical Layer



1955: IBM RAMAC 305



Today: Hitachi MicroDrive

Reference: “Memory Systems: Cache,
DRAM, Disk

Bruce Jacob, Spencer Ng, & David Wang

Today’s material & any uncredited diagram
came from chapters 16 & 17

Importance & Speed

- **Slowest form of on-line storage**
 - **but the most important**
 - » today: repository for the world’s knowledge
 - » what do you care about more?
 - losing your computer or your files
- **2 roles for disks**
 - **bottom rung of the virtual memory ladder**
 - » slower and cheaper/bit than DRAM
 - » page fault ::= miss to disk
 - If it happens often – go to lunch
 - **file system**
 - » reliability & security become priorities
 - financial data centers
 - duplicate everything
 - data in a particular location – the usual RAIDx approach
 - replicate locations such that
 - natural or human disaster doesn’t get them all

Offline Storage

- **Ignore it in what follows**
- **Removable disks**
 - **were an integral part of the computer center until the mid 70's**
 - » **mostly since disks didn't hold enough data**
 - » **and the sealed (a.k.a. Winchester) drives didn't show up until 1973.**
 - **now they are reserved for PC backup and transport**
 - » **e.g. USB or FireWire backup disks, thumb drives etc.**
- **Enterprise**
 - **several layers of backup**
 - » **1st layer is disk based (access: seconds)**
 - **most recent snap-shots**
 - » **2nd layer is tape (access: minutes – hours)**
 - **usually in the form of automated stackers**
 - » **vault (access: days)**
 - **holds the tapes**

Comments

- **Focus today is on hard-drive disks (HDD)**
 - **for on-line storage in computer systems**
- **Note some disks aren't really disks**
 - **Solid State Disk (SSD)**
 - » **a disk interface to a pile of chips**
 - **today this is FLASH based**
 - **PCRAM, FeRAM, NRAM, ... possible future candidates**
 - » **significantly faster than HDD's but**
 - **more expensive**
 - **longevity issues**
- **Disks are pervasive in other digital gizmo's**
 - **iPod, DVRs, video cameras**
 - » **1" & 1.8" form factors**

Access

- **A disk address**
 - **indirectly resolved to**
 - » **surface, radius, angle**
 - **polar coordinates resolve to cylinder & sector**
- **Performance**
 - **as always multiple metrics**
 - » **latency ::= response time**
 - **since seek and rotational latency varies significantly**
 - **response time usually averaged over large number of accesses**
 - » **bandwidth ::= transfer rate**
 - **transfer rate = IOPS * average block size**
 - **dependent on disk RPM and lineal density (BPI)**
 - **multiple requests queued in disk controller**
 - » **hence response time looks exponential w/ increase in**
 - **throughput, request arrival rate, utilization**
 - **e.g. increased queueing delay**
 - » **optimization possible by reordering requests**

Workload Impact on Performance

- **Numerous factors**
 - **block size – larger block → longer transfer time**
 - **random vs. sequential access**
 - **footprint → # seeks and rotational scope**
 - **read vs. write → writes can be deferred**
 - **Q depth: deeper → better optimization opportunity**
 - **command arrival rate**
 - » **huge burst will increase Q occupancy time**
 - » **and longer service time**

Disk Futures

- **Disk demise oft predicted**
 - “greatly exaggerated” as Mark Twain said
- **Horizontal to vertical transition underway**
 - increased areal density should continue
- **MAID might threaten tape for offline storage**
 - massive array of idle disks
- **Reduced form factor**
 - may enable RAID
 - and server storage bricks may become available in PC's
 - » brick is a bunch of disks, controller, and battery
 - » idea: even if power goes down disk writes complete
- **Common saying**
 - Silicon Valley misnomer
 - » more money made due to FeO₂ than Si

Disk Storage Layers

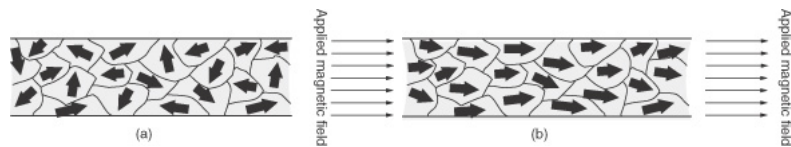
- **Physical Layer**
 - physics and engineering to just make disks work
- **Data Layer**
 - arrangement of data in blocks, sectors, stripes, ...
- **Internal Control Layer**
 - what the processor in the disk deals with
- **Interface Layer**
 - specifics of the drive interfaces
- **Cache or External Control Layer**
 - use of caches to improve performance
 - issues in management of multiple drives
 - » RAS issues such as RAID
 - » power issues such as MAID
 - » huge issue for the datacenter
- **2 lectures won't allow a deep dive into all of them**

Physical Layer

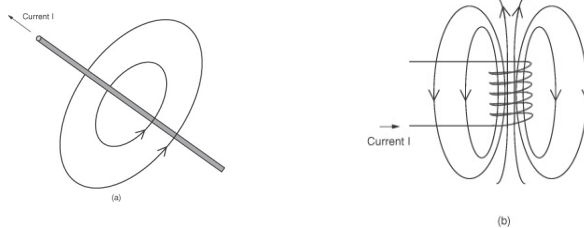
- **3 major components**
 - **magnetic recording physics**
 - » **ferromagnetic materials**
 - magnetized by external field
 - stable after external field is removed
 - common elements: iron, nickel, cobalt
 - rare earth: gadolinium, dysprosium
 - rapidly quenched metal alloys form amorphous FM materials
 - » **electron spin creates a magnetic field**
 - non-FM materials consist of electron pairs w/ opposite spins
 - FM materials
 - non-paired valence shells
 - long range atomic ordering (aligned in parallel) to form a *domain*
 - » **beware the Curie temperature**
 - above which the FM material loses to thermal entropy
 - **electromechanical and magnetic components**
 - **integrated electronics in the drive**

Domains

- **Bulk material**
 - **domains randomly aligned**
 - » until aligned under an external field



- » **current induced fields – right hand rule**

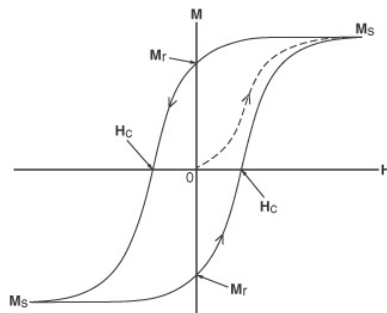


Magnetic Field properties

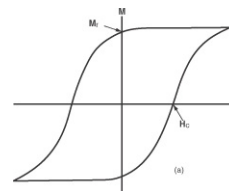
- **Measurements in MKS**
 - things you might have forgotten from ugrad physics
- **Field strength**
 - H in amps/meter
- **Dipole moment**
 - field strength density: M – also in amps/meter
 - M is essentially the level of magnetization
- **Flux density (a.k.a. magnetic induction)**
 - B in webers/m²
 - » $B = \mu_0 \times H$
 - » where μ_0 is free space permeability = $4\pi \times 10^{-7}$

H-M Hysteresis

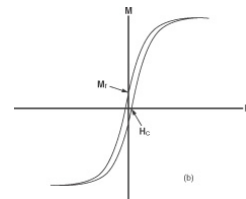
- **Key to magnetic recording**
 - M is material state dependent



Ms – M saturation
Mr – M remanent – non-volatile value
Hc – H coercivity – demagnetize



Hard material – high Mr x Hc



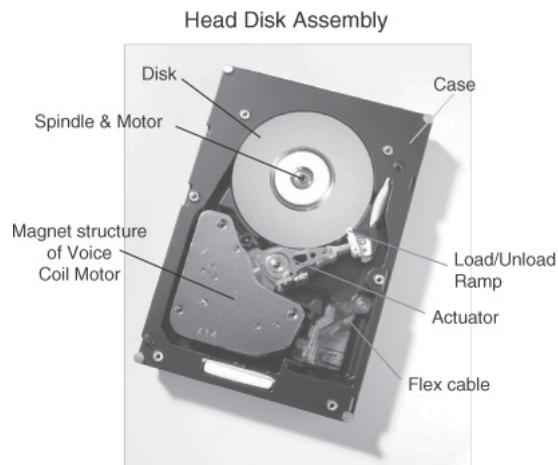
Soft material – low Mr x Hc

Axial Anisotropic: preferred axis horizontal (early) perpendicular (future)

Reading and Writing

- **Write**
 - **current in write head provides field**
 - » **driven by write channel electronics**
 - » **ideally drive to Ms**
 - **highest signal to noise result since Mr separation is greatest**
 - » **in practice it's a suboptimal choice**
 - **high M compartment requires higher inter-bit separation**
 - classic magnetic neighborhood problem
 - **high H values on head requires more current (power)**
 - and possibly more time
- **Read**
 - **option 1: read the weak magnetic fields**
 - » **data value based on polarity**
 - » **problem - too hard to work in practice**
 - **option 2: sense field reversal (easier)**
 - » **1 = reversal, 0 = no reversal**
- **Required: balance read head sensitivity and write head capability**

HDD Anatomy



Recording Medium

- **Desireable properties**
 - thin (takes up less space)
 - light (less power to spin)
 - flat, smooth, rigid (low distortion allows head to fly lower)
 - High Hc (stable Mr under high areal density)
 - High Mr (improved signal to noise ratio)
 - tall thin rectangular hysteresis loop (not found in practice)
 - » max +Mr/-Mr separation
 - » smaller H currents for write efficiency
- **Substrate**
 - traditionally aluminum
 - » now plated with electroless nickel-phosphorus
 - polished to a smoother finish
 - now small form factor allows glass to be used
 - » more expensive but finer polish possible

Magnetic Layer

- **1st 25 years**
 - **particulate media**
 - » magnetic particles in organic binder solution
 - » painted on spinning platter
 - high rpm creates relatively uniform coating
 - » bake in oven to bind and then polish
 - **magnetic material**
 - » gamma ferric oxide
 - » later: cobalt modified FeO, CrO, BaO₂
 - typically used for flexible media since they are less brittle
 - » HDD now – use thin film
 - sputtered magnetic material
 - Ar plasma bonds material directly into substrate
 - magnetic material not diluted by binder → higher areal density
 - extremely uniform coating

Platter Cross Section

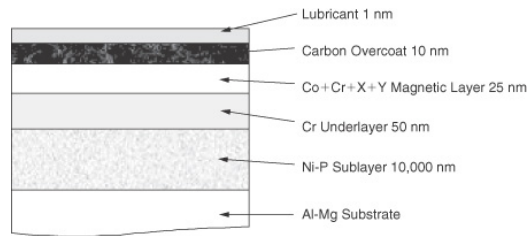
NIP – harder surface than Al-Mg

Cr – aids magnetic layer properties and bonding

Magnetic layer – Cr increases coercivity and squareness, grain size influenced by process – e.g. temp and rate of deposition

C overcoat – very thin hermetic seal to prevent rust

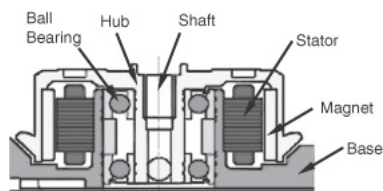
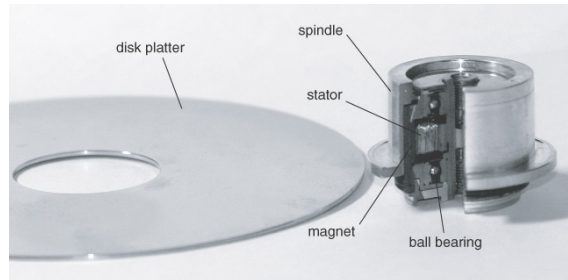
Lubricant – super thin, reduce wear between head and disk



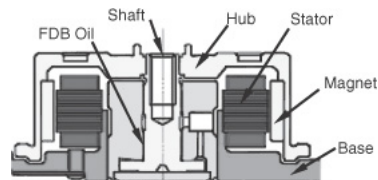
Spindle Motor

- **Today w/ high areal density**
 - » DC 3-phase 8-pole motors are common
 - » spindle integrated into motor
 - » platter attached to spindle
- **Ideal motor properties**
 - » reliable over years and thousands of start/stop cycles
 - » low vibration – so head doesn't impact surface
 - » minimal wobble – improves track registration
 - » low noise – customer appeal
 - » high shock tolerance – particularly for mobile
 - Issue for non-motor components as well
- **Bearings are a big deal – see all of the above**
 - » ball bearings now replaced with FDB's
 - » fluid dynamic bearings)
 - high viscosity oil trapped in special sleeve
 - 10x Improvement in wobble, 4db Improvement in noise
 - better damping & reliability: larger contact surface

Motors Illustrated



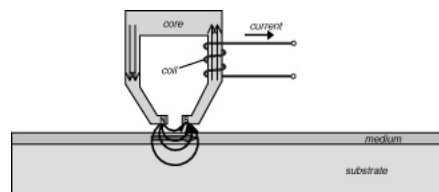
(a)



(b)

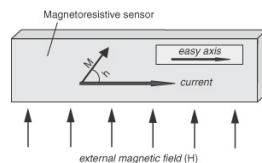
Write Heads

- **Inductive ring based head**
 - **electromagnet with a gap (no change over time)**
 - » flux "leak" through gap passes through the recording medium
 - **desireable characteristics (improved significantly)**
 - » narrow (maximizes tpi)
 - » high flux density core (maximizes M)
 - » low inductance electronics (increases reversal speed – max bpi)
 - » strong – reduces contact damage
 - » light – easier to fly and move



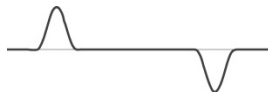
Read Heads

- **Significant changes have occurred**
 - **beginning – used same inductive head as for write**
 - » **field change induces a current in the coil**
 - **MR (magneto resistive) heads sense flux directly**
 - » **MR materials change resistance**
 - **function of angle between M and applied current flow**
 - $\Delta R = C_{MR} \times R \times \cos^2\theta$
 - **permalloy is one such material**
 - $C_{MR} = .002 - .003$
 - **magnetically soft, 20% Iron, 80% nickel**
 - » **constant current applied to sensor**
 - **voltage change sensed: $\Delta V = I \times \Delta R$ (Ohm's Law)**



Read Head Issues

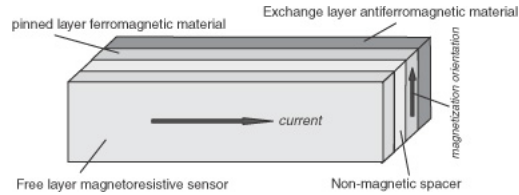
- **Clock recovery**
 - **since 1's occur with transitions**
 - » **there must be enough of them to recover the clock**
 - **hence encoding required**
- **Highest ΔR**
 - **occurs during the transition**
 - **hence bias θ to be 45 degrees for $H_{\text{external}} = 0$**
 - **101 read waveform**



- **MR heads drove big areal density increase starting in 1991**

Giant MR (GMR) Heads Next

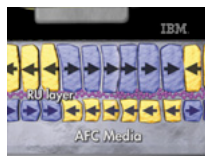
- **Composite design**
 - made possible by molecular beam epitaxy
 - allows a free and pinned magnetic layer
 - » increases the resistance change
 - due to difference in field referenced to the pinned layer
 - » result is another increase in areal density



- » video <http://www.research.ibm.com/research/demos/gmr/1.swf>

AFC Media

- **IBM introduced in 2001**
 - quadruples areal density w/ pixie dust sandwich
 - » 3 atoms thick Ruthenium layer between 2 magnetic layers
 - » allows thicker material to appear thinner than it really is
 - circumvent the widely held “superparamagnetic” effect
 - beyond 20-40 Gb/in² domains are too small to hold their field polarity
 - » layers contain opposing polarities



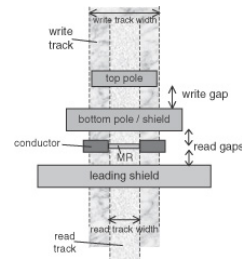
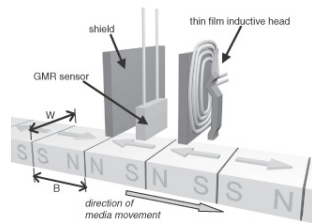
source: IBM

- » result 100 Gb/in² (and beyond claims IBM)

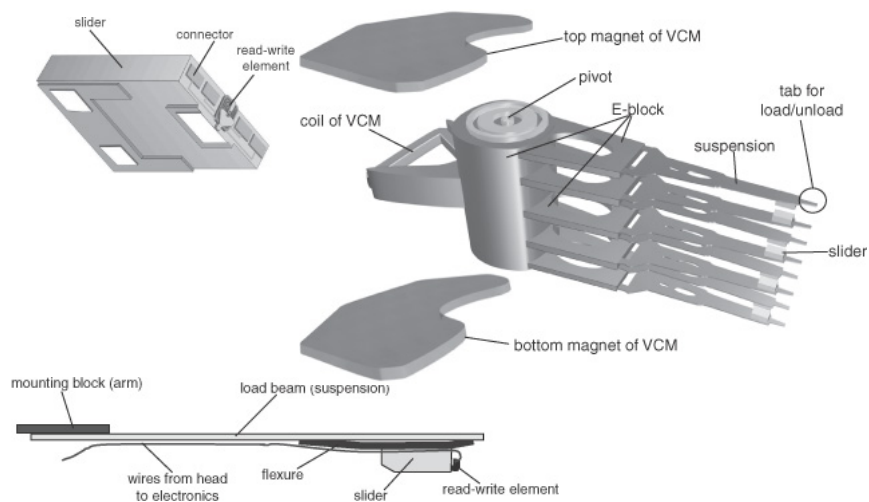
[http://domino.watson.ibm.com/comm/pr.nsf/pages/news_20010518_pixie_dust.html/\\$FILE/AFC4_mov.qt](http://domino.watson.ibm.com/comm/pr.nsf/pages/news_20010518_pixie_dust.html/$FILE/AFC4_mov.qt)

Other Issues

- **MR & GMR → separate read and write heads**
 - **each can be separately optimized**
 - » **placed in tandem**
 - **write wide read narrow is an option**
 - » **less sensitive to seek position**
 - **guard bands between tracks**
 - » **required to prevent fringe field writes affecting adjacent tracks**

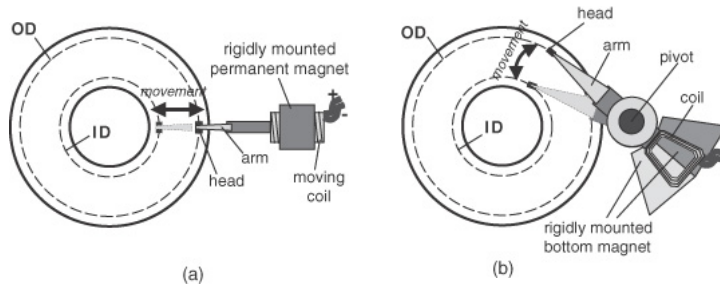


Flying Heads & Head Stack Assembly



Rotary vs. Linear Actuators

- **Rotary better**
 - **if twist amount of pivot is accurate enough**
 - **for any track the head is tangential**
 - » **best signal/noise response of the read head**



Single vs. Multiple Platters

- **Multiple platters improve capacity**
 - **good idea when areal density was poor**
 - **problems:**
 - » **large % of power due to wind resistance**
 - \propto RPM and therefore bandwidth
 - » **weight of multiple arms \rightarrow more powerful VCM**
- **Similar issue for larger platter diameter**
 - **wind resistance \propto area**
 - **increases seek stroke**
- **Multiple platters better than bigger form factor**
 - **due to power concerns**
 - **BUT single platter disks tend to be the winner**

Start/Stop

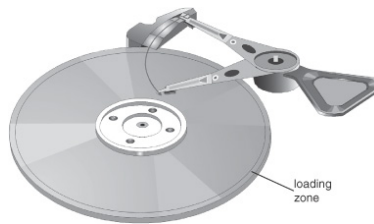
- **2 approaches**

- **contact start/stop (CSS)**

- » **let head contact platter surface as RPM's slow**
 - **air bearing for flying head disappears**
 - » **with today's high areal density**
 - **not a good idea**

- **load/unload**

- » **park head on a ramp before reducing RPM**
 - » **loading zone overlap matched to flying height**

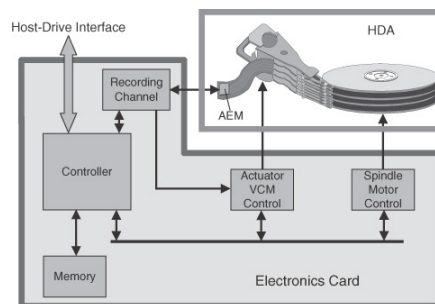


Electronics

- **Small PCB inside**

- **Controller**

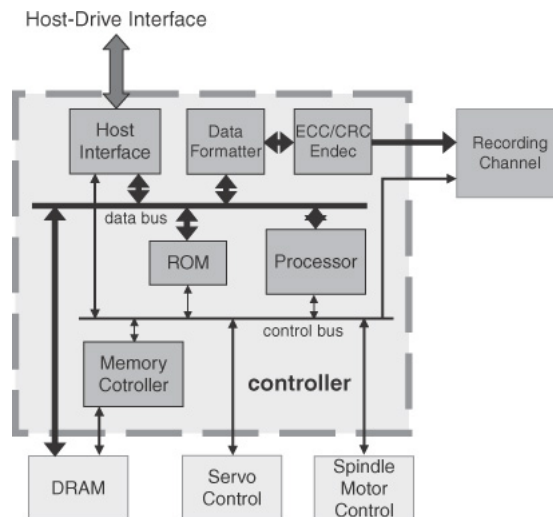
- » **receive commands, schedule, and report back when command executes**
 - » **manage the disk cache**
 - » **interface with HDA – e.g. seek and sector targets**
 - » **error recovery and fault management**
 - » **power management**
 - » **start/stop control**



Controller Components

- **ROM**
 - holds code for the μ P
- **Memory controller**
 - w/ larger caches SRAM moved to DRAM
 - simple DRAM controller & cache/write_buffer manager
- **Host Interface**
 - protocol specific: FC, SATA, etc.
- **Data Formatter**
 - move data from memory and partition into sector sized chunks
- **ECC/CRC**
 - usual BUT
 - » areal density improvement if bit compartments are allowed to be a little flakey

Controller Illustrated

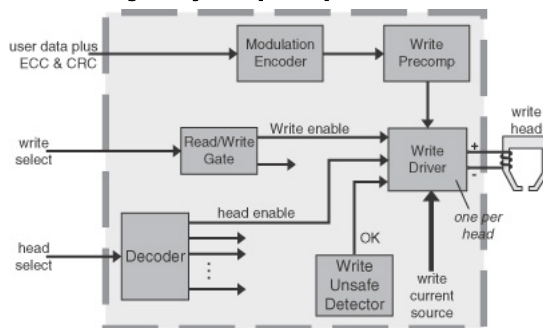


Memory

- **3 distinct roles**
 - **scratch-pad**
 - » **on power up**
 - **load protected data from platter**
 - defect maps
 - ID tables
 - adaptive operational parameters
 - » **queue of commands**
 - **speed matching**
 - » **interface and disk bandwidths and timing differ**
 - **cache**
 - » **read pages**
 - » **write buffer**

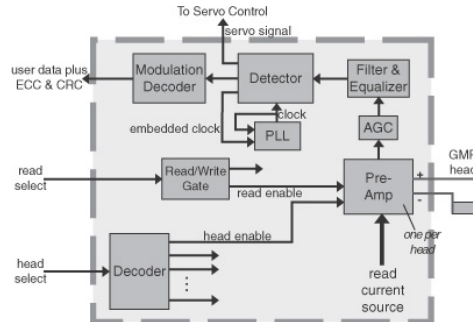
Write Channel

- **Several duties**
 - **limit run length of 0's**
 - » **no transitions for too long ruins clock recovery**
 - » **several modulation codes possible**
 - **obvious 2 bits/logical_bit (50% efficient)**
 - **need to consider ISI (Inter-symbol Interference)**
 - mitigated by **write precompensation**



Read Channel

- **GMR yields $< 1\text{mv } \Delta V$**
 - **differential preamp located in the AEM**
 - **then AGC (auto gain control)**
 - **low pass filter to reduce high-freq noise**
- **Detection, clock recovery, & decode**



And Finally

- **Motor controls**
 - **simple ADC/DAC**
 - **but with adaptive correction**
 - » **for positioning drift & thermal issues**

