

# Integers

**Specifications** section, **Algorithms** topic, **Lecture 8**



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CS 6110, U of Utah

30 January 2020

# Subterm Sharing

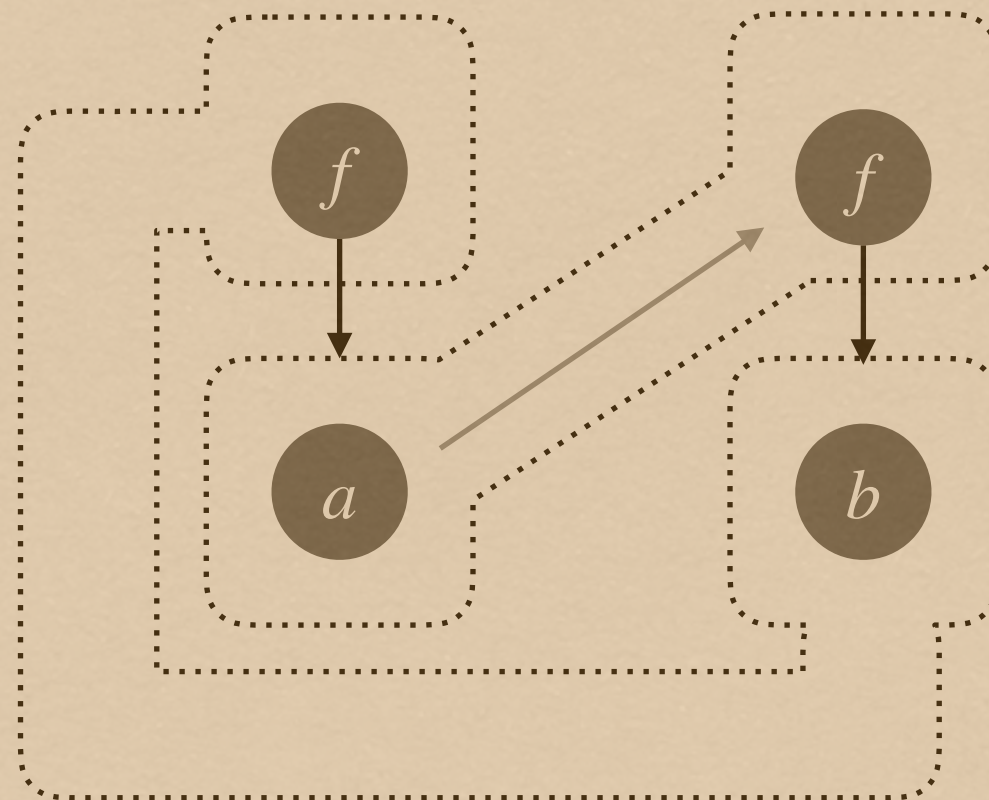


Avoid **multiple copies** of one expression

**Make equal things identical** to enforce equality axioms



# Equivalence Classes

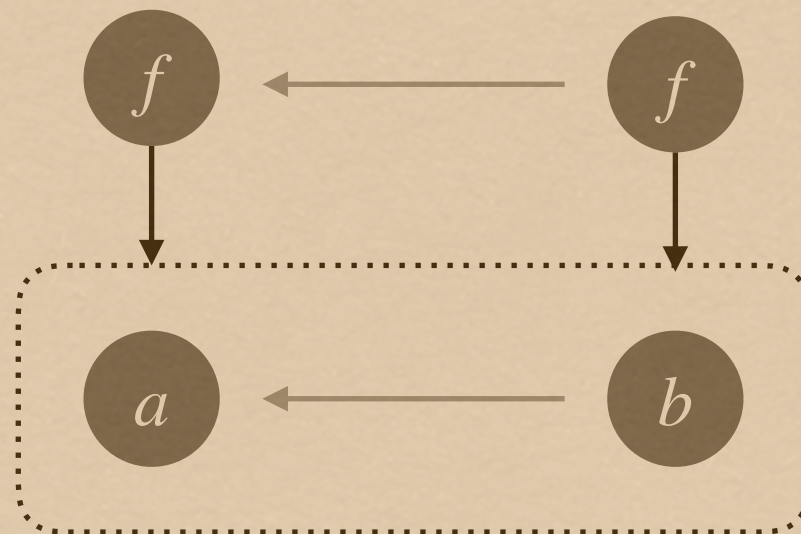


$$f(a) = b \quad f(b) = a$$

How to represent equivalence classes **in code**?



# Congruence Closure



```
for (f, args), name in this.names.items():  
    arg_classes = map(this.classof, args)  
    name2 = this.add(f, arg_classes)  
    this.eqclass[name] = name2
```



# Class Progress

Logical  
reasoning

Program  
logics

Static  
analysis

First-order Logic

Decision Procedures

Mixing  
Theories

Equality

Integers

Arrays



# Integers

Solving conjunctions of **integer equalities**

Back to high school with elimination and substitution

**Variable elimination** for integer inequalities

Combining two inequalities into one

**How fast** can integer reasoning be?

SAT, multiplication, and rational numbers



# Systems of Equations

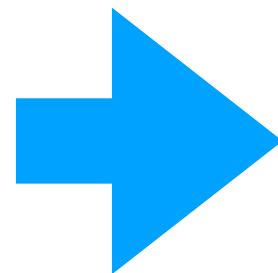
Flashback to high school math



# The Solver Query

Statement  $p$

$$(\neg a_1 \vee a_2) \wedge (\neg b_1 \vee b_2) \wedge \dots$$



Assignment  $\Gamma$

$$a_1 \wedge \neg b_2 \wedge \dots$$

Today: a solver for **integer queries**

No negations!

$$p := x < y \mid x = y$$

$$x, y := x + y \mid x \times n \mid v \mid n$$

.....

$$\Gamma = x < 1 \wedge 0 < x$$

$$\Gamma = x < y \wedge y < z \wedge x + z < y$$

$$\Gamma = 2 \times x + 3 \times y = 5 \wedge x + 4 \times y = 0$$



# Standard Form

Convenient to **use**  $\leq$  (in a consistent direction)

$$x < y \rightsquigarrow x \leq y - 1 \qquad x = y \rightsquigarrow x \leq y \wedge y \leq x$$

Convenient to **distribute multiplications**

$$(a + b) \times n \rightsquigarrow a \times n + b \times n$$

Convenient to **separate constants and variables**

$$1 + 2 \times (x + 3 \times y + 4) \leq y \rightsquigarrow 2 \times x + 6 \times y \leq -9$$

**Result: matrix formula**  $Mx \leq C$

# Examples

$$\Gamma = x < 1 \wedge 0 < x$$

$$\begin{vmatrix} 1 \\ -1 \end{vmatrix} \left| \begin{vmatrix} x \end{vmatrix} \right| \leq \begin{vmatrix} 0 \\ -1 \end{vmatrix}$$

$$\Gamma = x < y \wedge y < z \wedge x + z < y$$

$$\begin{vmatrix} 1 & -1 & \\ & 1 & -1 \\ 1 & -1 & 1 \end{vmatrix} \left| \begin{vmatrix} x \\ y \\ z \end{vmatrix} \right| \leq \begin{vmatrix} -1 \\ -1 \\ -1 \end{vmatrix}$$

$$\Gamma = 2 \times x + 3 \times y = 5 \wedge x + 4 \times y = 0$$

$$\begin{vmatrix} 2 & 3 \\ -2 & -3 \\ 1 & 4 \\ -1 & -4 \end{vmatrix} \left| \begin{vmatrix} x \\ y \end{vmatrix} \right| \leq \begin{vmatrix} 5 \\ -5 \\ 0 \\ 0 \end{vmatrix}$$



# Equations

**Restrict**  $Mx \leq C$  to  $Mx = C$  (for now)

$$\left| \begin{array}{ccc} 1 & -1 & \\ & 1 & -1 \\ 1 & -1 & 1 \end{array} \right| \left| \begin{array}{c} x \\ y \\ z \end{array} \right| \cong \left| \begin{array}{c} -1 \\ -1 \\ -1 \end{array} \right|$$

# Equations

**Restrict**  $Mx \leq C$  to  $Mx = C$  (for now)

$$\begin{array}{|c|} \hline x \\ \hline y \\ \hline z \\ \hline \end{array} = \begin{array}{|ccc|} \hline 1 & -1 & \\ \hline & 1 & -1 \\ \hline 1 & -1 & 1 \\ \hline \end{array} \begin{array}{|c|} \hline -1 \\ \hline -1 \\ \hline -1 \\ \hline \end{array}$$

**Matrix inverses** only work for square matrices

Let's look at **two other techniques** for solving linear equations



# Substitution

Solve linear equations by **eliminating variables**

$$\Gamma = 2 \times x + 3 \times y = 5 \wedge x + 4 \times y = 0$$



$$x = -4 \times y$$

$$2 \times (-4 \times y) + 3 \times y = 5$$

$$-5 \times y = 5$$

$$y = -1$$

# Substitution

Solve linear equations by **eliminating variables**

$$\Gamma = 2 \times x + 3 \times y = 5 \wedge x + 4 \times y = 0$$

$$2 \times x = 5 - 3 \times y$$



$$2 \times x + 8 \times y = 0$$

$$(5 - 3 \times y) + 8 \times y = 0$$

$$5 + 5 \times y = 0$$

$$y = -1$$

**Variable elimination** is a standard logic technique

Recall **proof by resolution** in boolean logic

# Elimination

Solve linear equations by **simplifying equations**

$$\Gamma = 2 \times x + 3 \times y = 5 \wedge x + 4 \times y = 0$$

$$\textcolor{red}{-2} \begin{array}{c} \curvearrowright \\ \end{array} \left| \begin{array}{cc|c} 2 & 3 & x \\ 1 & 4 & y \end{array} \right| = \left| \begin{array}{c} 5 \\ 0 \end{array} \right|$$

$$\textcolor{blue}{-5 \times y = 5} \left| \begin{array}{cc|c} \textcolor{lightblue}{0} & -5 & x \\ 1 & 4 & y \end{array} \right| = \left| \begin{array}{c} 5 \\ 0 \end{array} \right|$$

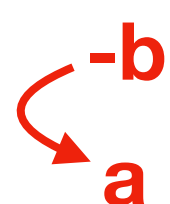
Create **row combinations** with 0 elements

Gaussian elimination algorithm does this **systematically**



# Elimination

Systematic combinations of equations


$$\left| \begin{array}{ccc} a & ? & ? \\ b & ? & ? \\ c & ? & ? \\ d & ? & ? \end{array} \right| \begin{array}{c} x \\ y \\ z \end{array} = \left| \begin{array}{c} w \\ u \\ v \\ q \end{array} \right|$$

# Elimination

Systematic combinations of equations

$$\begin{array}{c} \text{red arrow} \end{array} \begin{array}{c} -b \\ a \end{array} \left| \begin{array}{ccc} a & ? & ? \\ 0 & ? & ? \\ c & ? & ? \\ d & ? & ? \end{array} \right| \begin{array}{c} x \\ y \\ z \end{array} = \left| \begin{array}{c} w \\ a u - b w \\ v \\ q \end{array} \right|$$

# Elimination

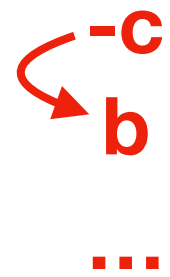
Systematic combinations of equations

$$\begin{array}{c}
 \textcolor{red}{-c} \\
 \textcolor{red}{\curvearrowright} \\
 \textcolor{red}{a} \\
 \textcolor{red}{\dots}
 \end{array}
 \left| \begin{array}{ccc}
 a & ? & ? \\
 0 & b & ? \\
 0 & c & ? \\
 0 & d & ?
 \end{array} \right| \begin{array}{c} x \\ y \\ z \end{array} = \begin{array}{c} w \\ a u - b w \\ a v - c w \\ a q - d w \end{array}$$



# Elimination

Systematic combinations of equations


$$\begin{array}{ccc|c|c|c} & a & ? & c & x & w \\ & 0 & a_2 & b & y & ? \\ & 0 & 0 & a_3 & z & ? \\ & 0 & 0 & 0 & & ? \\ \text{...} & & & & & \end{array} =$$

# Elimination

Systematic combinations of equations

$$\begin{array}{c} \dots \\ \text{a3} \\ \text{-c} \end{array} \left| \begin{array}{ccc} a & 0 & 0 \\ 0 & a2 & 0 \\ 0 & 0 & a3 \\ 0 & 0 & 0 \end{array} \right| \left| \begin{array}{c} x \\ y \\ z \end{array} \right| = \left| \begin{array}{c} ? \\ ? \\ ? \\ ? \end{array} \right|$$

Overall algorithm is  $O(n^3)$  to solve  $n$  equations

Beware of a special case, pivoting, for 0 coefficients

# Inequalities

Variable elimination generalizes substitution

# Core Idea

Pick a variable ( $z$ ) to eliminate from the inequalities

$$2x + 3y \leq 7$$

$$3x - y + z \leq 5 \longrightarrow z \leq 5 - 3x + y$$

$$x - 2y - z \leq 3 \longrightarrow x - 2y - 3 \leq z$$

$$4x - 3y \leq 8 \longleftarrow x - 2y - 3 \leq 5 - 3x + y$$

New inequalities with **one fewer variable**



# Example

$$\left| \begin{array}{ccc} 1 & -1 & \\ & 1 & -1 \\ 1 & -1 & 1 \end{array} \right| \left| \begin{array}{c} x \\ y \\ z \end{array} \right| \leq \left| \begin{array}{c} -1 \\ -1 \\ -1 \end{array} \right|$$

**Eliminate the  $z$  variable** from these inequalities

$$\left| \begin{array}{cc} 1 & -1 \\ 1 & 0 \end{array} \right| \left| \begin{array}{c} x \\ y \end{array} \right| \leq \left| \begin{array}{c} -1 \\ -2 \end{array} \right|$$

Now **eliminate the  $y$  variable**

$$\left| \begin{array}{c} 1 \end{array} \right| \left| \begin{array}{c} x \end{array} \right| \leq \left| \begin{array}{c} -2 \end{array} \right| \quad \textbf{Satisfiable}$$

# Multiple Variables

Group by **negative, positive, or zero** coefficient

$$-z + 2y \leq 12$$

$$-z + 3y - x \leq 1$$

$$z + 2x \leq 3$$

$$z + y - x \leq 4$$

$$2z - y \leq 6$$

$$-y \leq 0$$

Rewrite to isolate variable

$$2y - 12 \leq z$$

$$-1 + 3y - x \leq z$$

$$z \leq 3 - 2x$$

$$z \leq 4 - y + x$$

$$2z \leq 6 - y$$

$$-y \leq 0$$

# Multiple Variables

$$2y - 12 \leq z$$

$$z \leq 3 - 2x$$

$$-y \leq 0$$

$$-1 + 3y - x \leq z$$

$$z \leq 4 - y + x$$

$$2z \leq 6 - y$$

Make left and right equal with **common multiple**:

$$4y - 24 \leq 2z$$

$$2z \leq 6 - 4x$$

$$-y \leq 0$$

$$-2 + 6y - 2x \leq 2z$$

$$2z \leq 8 - 2y + 2x$$

$$2z \leq 6 - y$$

# Multiple Variables

$$4y - 24 \leq 2z$$

$$2z \leq 6 - 4x$$

$$-y \leq 0$$

$$-2 + 6y - 2x \leq 2z$$

$$2z \leq 8 - 2y + 2x$$

$$2z \leq 6 - y$$

Equivalent to one large equation:

$$\mathbf{\max}(4y - 24, -2 + 6y - 2x) \leq 2z \leq \mathbf{\min}(6 - 4y, 8 - 2y + 2x, 6 - y)$$



$$\mathbf{\max}(4y - 24, -2 + 6y - 2x) \leq \mathbf{\min}(6 - 4y, 8 - 2y + 2x, 6 - y)$$

# Multiple Variables

$$\mathbf{max}(4y - 24, -2 + 6y - 2x) \leq \mathbf{min}(6 - 4y, 8 - 2y + 2x, 6 - y)$$

Equivalent to **pairwise inequalities**:

$$4y - 24 \leq 6 - 4y$$

$$-2 + 6y - 2x \leq 6 - 4y$$

$$4y - 24 \leq 8 - 2y + 2x$$

$$-2 + 6y - 2x \leq 8 - 2y + 2x$$

$$4y - 24 \leq 6 - y$$

$$-2 + 6y - 2x \leq 6 - y$$

Add back equations **without**  $z$ :

$$-y \leq 0$$



# Multiple Variables

Eventually, we eliminate down to **1 variable**

$$\begin{array}{l} x \leq 2 \\ 2x \leq 3 \\ 3x \leq 4 \end{array} \begin{array}{c} \nearrow \\ \nearrow \\ \nearrow \end{array} \begin{array}{l} 1 \leq x \\ 0 \leq 1 \end{array}$$

Resulting equations are easy to check:

$$\begin{array}{l} 1 \leq 2 \\ 2 \leq 3 \\ 3 \leq 4 \end{array} \quad 0 \leq 1$$

# Course Updates

Project Proposals

# Project Ideas

Some **memorable projects** from past years

- Verifying a neural network using SMT
- Verifying Rust code with a model checker
- SMT for type checking (“Liquid Types”)
- Finding math counterexamples with SMT

# Project Proposals

1 page **Project Proposals due** in a week

You've been **assigned a group**, unless you wanted solo project

Make sure to **check the rubrik** for what to include:

## Group Project

**User need**

**Goal**

**Technical approach**

**Per-milestone plan**

## Solo Assignment

**Language design**

**Example code**

**Likely complications**

**Per-milestone plan**

# Alternative Assignment

The solo assignment is **verifying quicksort**:

- Implement a new programming language
- Add annotations for verification
- Generate verification conditions to SMT
- Verify and test a quicksort implementation

# Complexity

Why integer equations are hard



# Speed

Algorithm works but produces **a lot of inequalities**

Group  $n$  inequalities into  $n_+ + n_- + n_0$  inequalities

Form  $n_+n_-$  new inequalities, plus  $n_0$  old ones

If  $n_+ = n_- = n/2$  and  $n_0 = 0$ , takes  $n$  to  $n^2/4$

After all  $k$  variables eliminated,  $n^{2^k}/4^k$  **equations**

There are tricks to skip **redundant equations**...

**In practice**, variants of linear programming are used

# Linear optimization

Finds  $x_1, \dots, x_n$  that form a vector  $\mathbf{x}$ :

$$\left. \begin{array}{l} \text{Maximize } \mathbf{c}^T \mathbf{x} \\ \text{Given } \mathbf{M} \mathbf{x} \leq \mathbf{b} \end{array} \right\} \text{For real } \mathbf{x}$$

**Efficient algorithms** exist for linear optimization

Simplex Algorithm	1947	Average $O(n^3)$ , worst-case $O(2^n)$
Ellipsoid Algorithm	1979	Worst-case $O(n^4)$
Karmarkar's Algorithm	1984	Worst-case $O(n^{3.5})$
Path-following	2018	Worst-case $O(n^{2.372})$ , practical sizes $O(n^3)$

# Non-integers

Rationals and reals are **less complex** than integers

- Linear optimization efficiently solves linear real inequalities

- Tarsi's algorithm eliminates variables even with multiplication

- Multiplication queries relatively efficient (doubly exponential)

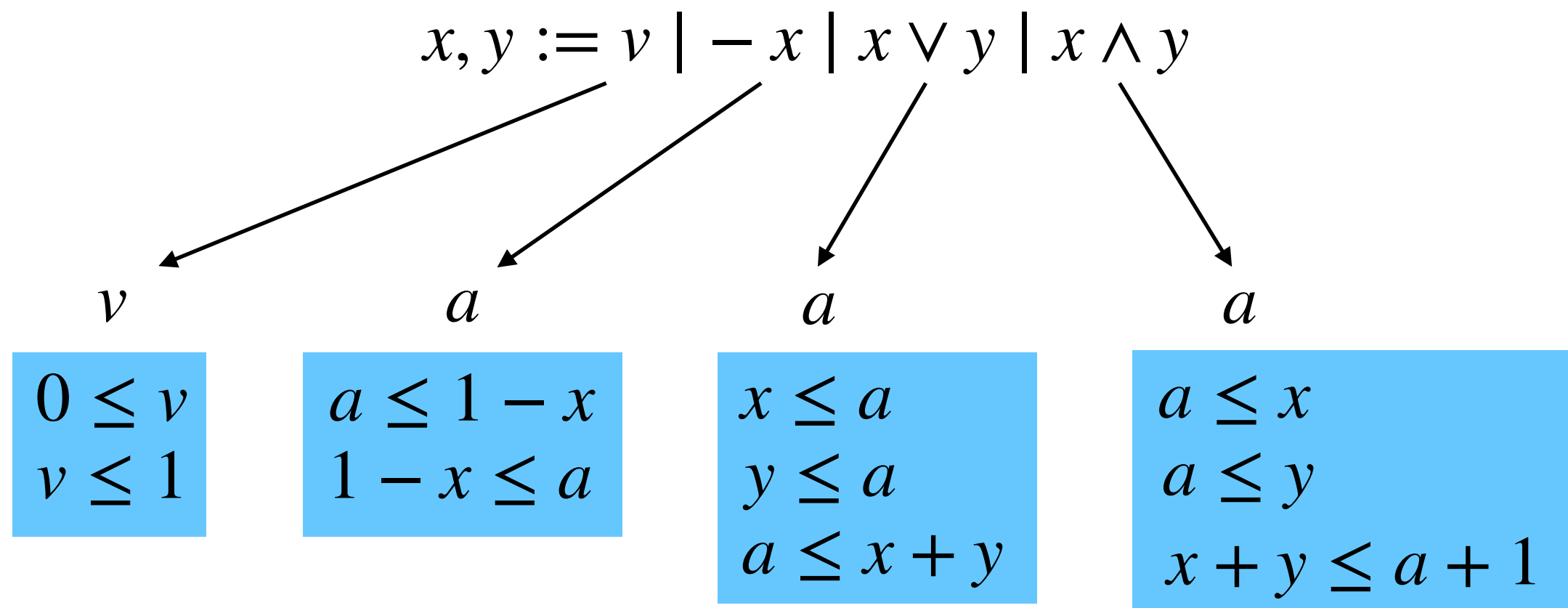
Luckily, **real-world** integer queries tend to be simple

- Multiplication and divisibility reasoning rare

- Real solutions can **guide search** for integer solutions

# SAT in Integers

SAT problems can be **rephrased as integer** problems



So solving **integer inequalities** is as hard as **SAT**.

# Quantifiers

What about **quantified** linear equations?

**Quantifier Elimination**  $\exists x, P(x) \Leftrightarrow Q$

Is it **always possible**?

$$\exists x, x < y \wedge -y < x$$

$$0 < y$$

$$\exists x, 2x = y$$

?

Adding  $n \mid x$  relation **makes elimination possible**

# Quantifiers

What about **quantified** linear equations?

$$cx < E_1 \quad E_2 < cx \quad n \mid cx + E_3 \quad n \nmid cx + E_4$$

- Rewrite  $cx$  as quotient, remainder of  $ns$
- Test all possible remainders
- Combine remaining inequalities
- Result is formula without  $x$

**Details in Chapter 7 of textbook**

# Multiplication

For **any program**  $P$ , consider  $\exists x, P(x) = y$ .

There is a polynomial  $Q(y, x_1, \dots, x_{11})$  so that

$$\exists x, P(x) = y \Leftrightarrow \exists x_1 \cdots \exists x_{11}, Q(y, x_1, \dots, x_{11}) = 0$$

**Fact about  
programs**

**Fact about integer polynomial**

Facts about multiplication **as hard as any fact** at all!

That said, heuristics can handle some simple cases...



# Examples

This is true **only** when  $n$  is prime:

$$\begin{aligned} & \exists a \exists b \forall (i \leq \bar{n}) \exists s \exists w \exists p \exists q \forall j \forall v \exists e \exists g \\ & \{ (s + w)^2 + 3w + s = 2i \wedge ([j = w \wedge v = q] \vee [j = 3i \wedge v = p + q] \\ & \vee [j = s \wedge (v = p \vee (i = \bar{n} \wedge v = q + \bar{n}))] \vee [j = 3i + 1 \wedge v = pq] \\ & \rightarrow a = v + e + ejb \wedge v + g = jb) \}. \end{aligned}$$

There's an  $n$  for which this **cannot** be proven or disproven:

$$\begin{aligned} & \exists ab \forall i_{\leq \bar{n}} \exists swpq \forall jv \exists eg \{ (s + w)^2 + 3w + s = 2i \wedge ([j = w \wedge v = q] \vee [j = 3i \wedge v = p + q] \\ & \vee [j = s \wedge (v = p \vee (i = \bar{n} \wedge v = q + \bar{n}))] \vee [j = 3i + 1 \wedge v = pq] \rightarrow a = v + e + ejb \\ & \wedge v + g = jb) \}. \end{aligned}$$

Next class:

# Integers

**To do:**

- ☐ Course feedback
- ☐ Read Chapter 8
- ☐ Assignment 2

# Integers

Solving conjunctions of **integer equalities**

Back to high school with elimination and substitution

**Variable elimination** for integer inequalities

Combining two inequalities into one

**How fast** can integer reasoning be?

SAT, multiplication, and rational numbers



THEORIES

INDICIES

VARIABLES



DECOMPOSITION

READ OVER

WRITE



FRAGMENT

ARRAY

PROPERTIES



Next class:

# Integers

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