

Important From Last Time

- ◆ A system is safety critical when its failure may result in injuries or deaths
- ◆ Verification and validation can dominate overall development effort

Today

- ◆ Embedded system security
 - General principles
 - Examples

Computer Security

- ◆ This is a huge area
 - Prof Kasera teaches a good course on it
- ◆ Today we are not talking about
 - Protocol design (another huge area)
 - Password issues
 - Access control
 - Cryptography (huge area)
 - Multilevel security
 - Network security

Old Joke

- ◆ Q: What does a secure computer system look like?
- ◆ A: It's buried in concrete, with the power turned off and the network cable cut

Embedded Security

- ◆ Main difference with respect to network security:
 - Attacker has access to the hardware

Trusted Computing Base

- ◆ Any secure system has a trusted computing base (TCB)
 - If the TCB operates properly, the system is secure
 - By definition, attacks do not originate from the TCB
- ◆ Obviously a smaller TCB is better
 - But almost always the compiler and OS are in the TCB
- ◆ Difficult to maintain integrity of TCB when attacker has access to the hardware
- ◆ Schneier: "A 'trusted' computer does not mean a computer that is trustworthy."
- ◆ U.S. DoD: "...a system that you are forced to trust because you have no choice."

TCB Example

- ◆ From Ken Thompson's Turing Award lecture "Reflections on Trusting Trust"
- ◆ What if the compiler recognized that it was compiling the OS and inserted a trapdoor?
 - Vulnerability not found anywhere in OS source code
- ◆ Compiler also has to recognize that it's compiling itself and add the attack code
 - Problem not found in the compiler code either
- ◆ Not a theoretical attack – this was implemented!
- ◆ Defenses against this?

Diverse Double Compilation

- ◆ The question is: Does the source code for the compiler correspond to its executable?
 - Here we assume that any attack code in the source would be detected through auditing
- ◆ Start with a compiler C1 that may be bad, and its source code CS
- ◆ Compile CS using C1 to generate C2
- ◆ Compile CS using a totally different compiler to create C3
- ◆ Compile CS using C3 to generate C4
- ◆ If C2 and C4 are bit-for-bit identical then C1 cannot be inserting attack code

Threat Models

- ◆ Makes no sense to discuss security without a threat model
- ◆ Components of a threat model:
 - Who is the attacker?
 - What are the attacker's goals?
 - What are the attacker's capabilities?
- ◆ Example classification:
 - Class 1 – Casual user
 - Class 2 – Clever, motivated outsider
 - Class 3 – Knowledgeable insider
 - Class 4 – Funded organization or government

System Questions

- ◆ How long must the system remain secure while under attack?
- ◆ Does the system need to be usable during the attack?
- ◆ Does the system need to be usable after the attack?
- ◆ Does the system require human intervention to remain secure?
- ◆ What sort of ...
 - increase in cost
 - decrease in performance
 - decrease in usability
- ◆ is acceptable to achieve security?

Threat Model Examples

- ◆ What are some potential threat models for:
 - The door locks on your house?
 - Most everyday physical security systems are like this
 - Your laptop?
 - Your home computer?
 - A voting machine?
 - Your bank's ATM?
 - The GPS system?
 - A military mobile communications system?

Pacemaker Hacks

- ◆ Pacemakers have a magnetic switch: Under a magnetic field, they turn on a radio receiver
- ◆ When the radio is on, pacemaker can be queried and reprogrammed
- ◆ Researchers at UMass used a software radio to reverse-engineer the radio protocols
- ◆ It was possible to change device settings, change or disable therapies, and deliver shocks
 - Attacks were just replays of known signals

ATM Security

- ◆ **ATMs are a good case study**
 - In wide use for several decades
 - Substantial rewards for successful attacks
- ◆ **Fact: ATMs were the “killer app” for modern cryptography**
 - Earlier, crypto was a niche technology used by governments and militaries
- ◆ **First: What are the threat models?**

Review: Private Key Crypto

- ◆ **Given a private key and a block of data, a private-key algorithm encrypts the data so that it cannot be decrypted without the key**
 - Also called “symmetric key cryptography”
- ◆ **This technology is simple and efficient to implement**
- ◆ **DES and AES (Rijndahl) are popular examples**
- ◆ **Of course attackers are free to try to:**
 - Guess the key
 - Steal the key
 - Gain access to the unencrypted data
 - Etc.

ATM Security Overview

- ◆ **Each ATM has its own secret key**
 - Entered into ATM keyboard in two parts by two bank officials
- ◆ **When you use the ATM**
 - Account number is read from the magnetic stripe on your card
 - It's encrypted using the ATM's secret key
 - Resulting encrypted value is checked against your PIN
- ◆ **ATM has a “security module”**
 - Piece of trusted, tamper-proof hardware
 - Unencrypted data never leaves this module

What Goes Wrong in ATMs

- ◆ **Processing errors on the bank mainframe side cause lots of problems**
 - Error rate between 1/10,000 and 1/100,000
- ◆ **Mail fraud gives attackers cards and PINs**
- ◆ **Fraud by bank staff in poorly-run banks**
 - E.g. what could happen if both parts of an ATM key are given to a single worker?
- ◆ **Encryption is single-DES**
 - Can be brute forced

More ATM Problems

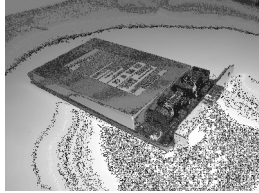
- ◆ **Repairman installs computer inside an ATM that sniffs and records card and PIN data**
- ◆ **Criminal finds PINs by looking over people's shoulders, then account numbers from receipts**
- ◆ **One kind of ATM would give out 10 bills when a specific 14-digit number was entered**
- ◆ **False terminals are used to collect lots of PINs**

Physical Tamper Resistance

- ◆ **Physical security is important**
 - Historically, naval code books were weighted so they could be thrown overboard in event of capture
 - Russian one-time pads were printed on cellulose nitrate
 - Bank servers are in a guarded computer room
 - ATM is basically a PC in a safe with some fancy peripherals

Secure HW: IBM 4758

- ◆ History: As computers got cheaper, location-based physical security became impractical
- ◆ PINs etc. cannot be trusted to standard HW/SW
- ◆ “The IBM 4758 is a secure crypto-processor implemented on a high-security, programmable PCI board.”



Cryptoprocessor Goals

- ◆ Critical data (keys) never leaves the device
 - Resist sniffing attacks
 - Resist physical attacks – attacker has a logic analyzer
 - Resist software attacks

Cryptoprocessor Features

- ◆ Robust metal enclosure
- ◆ Tamper-sensing mesh
- ◆ Key memory: Static RAM designed to be zeroed when the enclosure is opened
 - Data is kept moving to avoid burn-in
 - Freezing and radiation attacks difficult to foil
 - Military systems have used self-destruct
- ◆ Trusted core is “potted” in epoxy
 - Crypto processor
 - Key memory
 - Tamper sensors
 - Alarm circuitry
 - Forces attacks to involve cutting, drilling, etc.

Smartcards

- ◆ Smartcard:
 - Microcontroller
 - Serial interface
 - Packaged in a plastic card or a key-shaped device
- ◆ Tiny secure processors cannot use many features of the IBM 4758
 - However, bar is lower – these aren’t guarding an entire bank’s resources
- ◆ Single most widespread use: GSM phones
- ◆ Why are smartcards attractive?
 - Can validate that someone paid for something without contacting a central server

Smartcard Attacks

- ◆ Protocol attacks – sometimes it enough to listen to communication between the card and world
 - Defense: Avoid stupid protocols
- ◆ Stop the card from programming EEPROM
 - Vpp is higher than Vcc, requiring a voltage multiplier or external programming power
- ◆ Slow down the processor, then read voltages from the surface of the chip
 - Defense: Detect low clock rates
- ◆ Probe wires on the chip – probing the processor bus gives both code and data values
 - Defense: Surface mesh
- ◆ At present: Probably not feasible to build a smartcard that is secure when attacked by an equipped expert

Trusted Computing

- ◆ You need to trust Windows and Linux with any data on your computer
- ◆ However: Content providers cannot trust Windows and Linux
 - Consider the distribution of encrypted movies with software decryption in the OS kernel
- ◆ Trusted computing: Create PCs that content providers can trust
 - Said a different way: It’s not really your PC
 - Fundamentally tough problem: Give consumers the bits without giving them the bits

Trusted Computing Elements

- ◆ Endorsement key – a key unique to your machine that you must not get
- ◆ Protected I/O paths – data channels between processor and peripherals that cannot be altered or read
- ◆ Memory curtaining – areas of RAM for trusted computing that even the OS does not have access to
- ◆ Remote attestation – your computer can attest that it is your machine and has not been tampered with

More TC

- ◆ Digital rights management
- ◆ Preventing cheating in online games
- ◆ Protection from identity theft

- ◆ So... is it good?

Conclusions

- ◆ Embedded security is hard because the hardware is out in the world
- ◆ Only security experts should connect embedded systems to networks
 - > Take a good security course if you're going to do this stuff
- ◆ Non-networked systems at least have a chance