

Stuff

- ◆ **Homework 2 due Thurs before class**
- ◆ **Lab 2 due in 2 weeks**

- ◆ **Questions?**

Important From Last Time

- ◆ **Volatile is tricky**
- ◆ **To write correct embedded C and C++, you have to understand what volatile does and does not do**
 - **What is the guarantee that it provides?**
- ◆ **Don't make the 8 mistakes shown in lecture**
 - **What were they?**

Today

- ◆ **MISRA-C**
 - **Subset of C language for critical systems**
- ◆ **Interesting MISRA rules**
- ◆ **MISRA-aware tools**
- ◆ **MISRA limitations**
- ◆ **Other language subsets**

Safety-Critical Systems

- ◆ **System is safety-critical if people might die due to software bugs**
- ◆ **Examples:**
 - **Automobile stability / traction control**
 - **Medical automation**
 - **Many military applications**
- ◆ **You develop safety-critical software differently from non-critical software**
- ◆ **We'll cover this topic in more detail later**

MISRA-C

- ◆ **MISRA – Motor Industry Software Reliability Association**
- ◆ **Their bright idea:**
 - **Can't avoid C**
 - **But can force developers to avoid features of C that are known to be problematic**
 - **Some language flaws**
 - **Some legitimate features that happen to be bad for embedded software**
- ◆ **Most of MISRA-C is just good common sense for any C programmer**

Terminology

- ◆ **Execution error: Something illegal done by a program**
 - **Out-of-bounds array reference**
 - **Divide by zero**
 - **Uninitialized variable usage**
- ◆ **Trapped execution error: Immediately results in exception or program termination**
- ◆ **Untrapped execution error: Program keeps running**
 - **But may fail in an unexpected way later on**
 - **E.g., due to corrupted RAM**
 - **In C, operations with undefined behavior are not trapped**

Safety

- ◆ **A safe language does not allow untrapped execution errors**
- ◆ **A statically safe language catches all execution errors at compile time**
- ◆ **Useful languages can't be completely statically safe**
 - **Java is dynamically safe**
 - **C and C++ are very unsafe**
 - **MISRA C is not safe either**
- ◆ **However, adherence to MISRA-C can largely be statically checked**
 - **This eliminates or reduces the likelihood of some kinds of untrapped execution errors**

MISRA-C Rule 1.2

- ◆ **No reliance shall be placed on undefined or unspecified behavior.**
 - **Lots of things in C have undefined behavior**
 - **Divide by zero**
 - **Out-of-bounds memory access**
 - **Signed integer overflow**
 - **Lots of things in C have implementation-defined and unspecified behavior**
 - `printf ("a") + printf ("b");`
- ◆ **Both of these hard to detect at compile time, in general**
- ◆ **Implementation-defined behavior is fine in MISRA-C**
 - **Why?**

MISRA-C Rule 5.2

- ◆ **Identifiers in an inner scope shall not use the same name as an identifier in an outer scope, and therefore hide that identifier.**

```
int total;  
int foo (int total) {  
    return 3*total;  
}
```

- ◆ **What does this code mean?**
- ◆ **Why is it bad?**

More MISRA-C

- ◆ **Rule 6.3: Typedefs that indicate size and signedness should be used in place of the basic types.**
 - For example `uint32_t` or `int8_t`
 - Why?
 - Good idea in general?

- ◆ **Rule 9.1: All automatic variables shall have been assigned a value before being used.**
 - Data segment: Initialized by programmer
 - BSS segment: Initialized to zero
 - Stack variables: Initialized to garbage

More MISRA-C

- ◆ **Rule 11.1: Conversions shall not be performed between a pointer to a function and any type other than an integral type.**
 - **Discuss**

- ◆ **Rule 11.5: A cast shall not be performed that removes any const or volatile qualification from the type addressed by a pointer.**
 - **Discuss**

More MISRA-C

- ◆ **Rule 12.1: Limited dependence should be placed on C's operator precedence rules in expressions.**
- ◆ **What does this program print?**

```
int main (void)
{
    int x = 0;
    if (x & 1 == 0) {
        printf ("t\n");
    } else {
        printf ("f\n");
    }
}
```

More MISRA-C

- ◆ **Rule 12.2: The value of an expression shall be the same under any order of evaluation that the standard permits.**
- ◆ **Rule 12.3: The sizeof operator shall not be used on expressions that contain side effects.**
 - **E.g. `sizeof(x++)` ;**
 - **What does this code mean?**
 - **Absurd that this is permissible in the first place**

More MISRA-C

- ◆ **Rule 12.4: The right-hand operand of a logical && or || operator must not contain side effects.**
 - **&& and || are short-circuited in C**
 - **Evaluation terminates as soon as the truth of falsity of the expression is definite**
 - **`if (x || y++) { ... }`**
 - **Can this be verified at compile time?**
 - **What is a side effect anyway?**
 - **Page fault?**
 - **Cache line replacement?**

More MISRA-C

- ◆ **12.10: The comma operator shall not be used.**
 - Some of the most unreadable C makes use of commas

```
(C-=Z=!Z) ||
```

```
(printf("\n|"), C = 39, H--);
```

- ◆ **13.3: Floating-point expressions shall not be tested for equality or inequality.**
 - Why?

More MISRA-C

- ◆ **14.1: There shall be no unreachable code.**
 - Good idea?
- ◆ **14.7: A function shall have a single point of exit at the end of the function.**
 - Good idea?

More MISRA-C

- ◆ **16.2: Functions shall not call themselves, either directly or indirectly.**
 - Good idea?

- ◆ **16.10: If a function returns error information, then that error information shall be tested.**
 - Good idea?
 - What does `scanf()` return? `printf()`? `fclose()`?

More MISRA-C

- ◆ **17.6: The address of an object with automatic storage shall not be assigned to another object that may persist after the first object has ceased to exist.**

```
int * foo (void) {  
    int x;  
    int *y = &x;  
    return y;  
}
```

- **This is a common (and nasty) C/C++ error**
- **How is this avoided in Java?**

More MISRA-C

- ◆ **18.3: An area of memory shall not be reused for unrelated purposes.**
 - No overlays!
- ◆ **19.4: C macros shall only expand to a braced initializer, a constant, a parenthesized expression, a type qualifier, a storage class specifier, or a do-while-zero construct.**
 - Avoids some problems we talked about earlier
- ◆ **20.4: Dynamic heap memory allocation shall not be used.**
 - Woah!

MISRA Limitations

- ◆ **What cannot be accomplished within the MISRA framework?**
 - **Safety**
 - **Eliminating the preprocessor**
 - **Generics**
- ◆ **“A shack built on a swamp”**

Tool Support for MISRA

- ◆ **Goals:**
 - **Compiler should emit warning or error for any MISRA rule violation**
 - **Should not emit warnings or errors for code not violating the rules**
- ◆ **Tools:**
 - **Compilers from Green Hills, IAR, Keil**
 - **PC-Lint**
- ◆ **Reportedly there is considerable variation between tools**

Other Language Subsets

◆ SPARK Ada

- Subset of Ada95
- Probably the most serious attempt to date at a safe, statically checkable language for critical software
- Too bad Ada is so uncool...

◆ Embedded C++

- No multiple inheritance
- No RTTI
- No exceptions
- No templates
- No namespaces
- No new-style type casts

More Subsets

◆ J2ME

- Not actually a language subset
- Restricted Java runtime environment that has far smaller memory footprint
- Popular on cell phones, etc.

◆ JavaCard

- Very small – targets 8-bit processors

◆ Basic ideas:

- A good language subset restricts expressiveness a little and restricts potential errors a lot
- All languages have warts (at least in the context of embedded systems)
- Simpler compilers may be better

Summary

- ◆ **C has clear advantages and disadvantages for building safety-critical embedded software**
 - **MISRA-C mitigates some of the disadvantages**
- ◆ **Language subsetting can be a good idea**