Scheme vs. Algebra

In Scheme, we have a specific order for evaluating sub-expressions:

 $(+ (* 4 3) (- 8 7)) \Rightarrow (+ 12 (- 8 7)) \Rightarrow (+ 12 1)$

In Algebra, order doesn't matter:

 $(4\cdot3)+(8\cdot7) \implies 12+(8\cdot7) \implies 12+1$ or $(4\cdot3)+(8\cdot7) \implies (4\cdot3)+1 \implies 12+1$

Algebraic Shortcuts

In Algebra, if we see

f(x, y) = xg(z) = ...

f(17, g(g(g(g(18))))))

then we can go straight to

17

because the result of all the g calls will not be used

But why would a programmer write something like that?

Avoiding Unnecessary Work

```
; layout-text : string w h -> pict
(define (layout-text txt w h)
  (local [(define lines
            ; lots of work to flow a paragraph
            ...)]
    (make-pict w
               h
                (lambda (dc x y))
                  ; draw paragraph lines
                  ...))))
. . .
(define speech (layout-text "Four score..."
                              800
                              600))
. . .
(pict-width speech)
```

Avoiding Unnecessary Work

```
; read-all-chars : file -> list-of-char
(define (read-all-chars f)
  (if (at-eof? f)
      empty
      (cons (read-char f) (read-all-chars f))))
...
(define content (read-all-chars (open-file user-file)))
(if (equal? (first content) #\#)
      (process-file (rest content))
      (error 'parser "not a valid file"))
```

Recursive Definitions

```
; numbers-from : int -> list-of-int
(define (numbers-from n)
  (cons n (numbers-from (add1 n))))
...
(define nonneg (numbers-from 0))
(list-ref nonneg 10675)
```

Lazy Evaluation

Languages like Scheme, Java, and C are called eager

• An expression is evaluated when it is encountered

Languages that avoid unnecessary work are called *lazy*

An expression is evaluated only if its result is needed

Lazy Evaluation in DrScheme

plai-lazy.plt adds a PLAI Lazy language to DrScheme

In the Choose Language.. dialog, click Show Details and then Syntactic test suite coverage

(Works for both eager and lazy languages)

- Green means evaluated at least once
- Red means not yet evaluated
- Normal coloring is the same as all green

Interepreter in Lazy Scheme

Doesn't work because result of **set-box!** is never used:

Interepreter in Lazy Scheme

Working implementation is actually simpler: