### **OpenMP**

**OpenMP** adds constructs for shared-memory threading to C/Fortran

```
for (i = 0; i < n; i++)
  array[i] = convert(array[i]);

#pragma omp parallel for
for (i = 0; i < n; i++)
  array[i] = convert(array[i]);</pre>
```

# **Compiling with OpenMP**

Run gcc with the -fopenmp flag:

gcc -O2 -fopenmp ex1.c

**Beware**: If you forget **-fopenmp**, then all OpenMP directives are ignored!

## Reflecting on Threads

Include omp.h to get extra functions:

### **Running OpenMP Programs**

To control the number of threads used to run an OpenMP program, set the OMP\_NUM\_THREADS environment variable:

```
% ./a.out
hello from 0 of 2
hello from 1 of 2

% env OMP_NUM_THREADS=3 ./a.out
hello from 2 of 3
hello from 0 of 3
hello from 1 of 3
```

## **OpenMP Directives**

For C, OpenMP directives start

#pragma omp

Some directives that can follow that prefix:

- parallel oprivate, shared, default
  - o reduction

- for
- sections, section
- barrier
- exclusive

## **Creating Threads**

The parallel directive creates threads and runs following statement/block in each thread

```
#pragma omp parallel
printf("hello");
```

### **Threads and Sharing**

Variables outside a parallel are shared, and variables inside a parallel are private

private, shared and default control sharing:

```
#include <omp.h>
#include <stdio.h>
int main() {
  int t, j, i;
  #pragma omp parallel private(t, i) shared(j)
    t = omp get thread num();
   printf("running %d\n", t);
    for (i = 0; i < 1000000; i++)
      j++; /* race! */
   printf("ran %d\n", t);
 printf("%d\n", j);
                                              Copy
```

#### Reduce

The reduction clause of parallel

- makes the specified variable private to each thread
- combines private results on exit

```
int t;
#pragma omp parallel reduction(+:t)
{
   t = omp_get_thread_num() + 1;
   printf("local %d\n", t);
}
printf("reduction %d\n", t);
```

## **Work Sharing**

With a parallel section, *workshare* directives split work among the available threads:

- for
- sections
- single

Unless the **nowait** clause is specified, each workshare is followed by an implicit barrier

### **Loop Workshare for Data Parallelism**

The for workshare directive

- requires that the following statement is a for loop
- makes the loop index private to each thread
- runs a subset of iterations in each thread

```
#pragma omp parallel
#pragma omp for
for (i = 0; i < 5; i++)
   printf("hello from %d at %d\n",
        omp_get_thread_num(), i);</pre>
```

Or use #pragma omp parallel for

#### **Combining Loop and Reduce**

```
int array[8] = { 1, 1, 1, 1, 1, 1, 1, 1};
int sum = 0, i;
#pragma omp parallel for reduction(+:sum)
for (i = 0; i < 8; i++) {
   sum += array[i];
}
printf("total %d\n", sum);</pre>
```

#### **Section Workshare for Task Parallelism**

A sections workshare directive is followed by a block that has section directives, one per task

```
#pragma omp parallel
#pragma omp sections
{
    #pragma omp section
    printf("Task A: %d\n", omp_get_thread_num());
    #pragma omp section
    printf("Task B: %d\n", omp_get_thread_num());
    #pragma omp section
    printf("Task C: %d\n", omp_get_thread_num());
}
```

#### **Other Patterns**

When OpenMP doesn't provide high-level support for your goal (e.g., there's no scan directive), you can always fall back to manual data management and synchronization

## **Synchronization**

- barrier within a parallel block is as in Peril-L
- exclusive within a parallel block is as in Peril-L
- atomic is a restricted form of exclusive

# **OpenMP Documentation**

http://www.openmp.org/