SYNAPSE - UAV

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Introduction

The Synapse UAV is an unmanned autonomous vehicle that is composed of several devices. The motivation behind this project is to learn about autonomous vehicles guided by GPS technology.

Vehicle

Guidance Controller

Pocket PC & GPS Unit

Base Station & Camera





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Vehicle

The Synapse UAV control system will be designed so any RF controlled vehicle can be used by loading a compatible software package onto the PocketPC. Our implementation vehicle will be an RF remote controlled car with forward/back and right/left controls.





Tasks:

- •Determine how the motor system will interface with guidance controller
- •Define a software API flexible enough to admit several motor control systems.

Vehicle

The team has already begun to test methods of integrating the RF controllers that come with the vehicles into the rest of the system. The integration should be done with little or no permanent modification of the vehicle or it's controller.



Vehicle



GUIDANCE CONTROLLER

The guidance controller interfaces between the motors and the Pocket PC. It takes in a serial input from the Pocket PC, interprets the data, and sends out signals to the vehicle's motors. The signal to the motors could either be an RF signal to take advantage of the current motor setup or we could bypass the RF system and send an analog signal directly to the motors. The guidance controller will be composed of a Motorola M9S12C32 microcontroller with an integrated serial interface. The M9S12C32 was provided free of charge by FreeScale Corporation.



Tasks:

• Combine serial interface and microcontroller and come up with messaging standard.

SRFo8 – Devantech High Performance Ultrasonic Range Finder.



I²C Protocol

65mS

6 meter range (up to 11 meters)

Light Sensor





I²C Communication Protocol



- 3. Send bit for send or receive and get an acknowledge back
- 4. Send/receive 8 bit data on SDA and get an acknowledge back
- 5. Go to step 3 or send end info



Command		Action	
Decimal	Hex	Action	
80	0x50	Ranging Mode - Result in inches	
81	0x51	Ranging Mode - Result in centimeters	
82	0x52	Ranging Mode - Result in micro-seconds	
83	0x53	ANN Mode - Result in inches	
84	0x54	ANN Mode - Result in centimeters	
85	0x55	ANN Mode - Result in micro-seconds	
160	0xA0	1st in sequence to change I2C address	
165	0xA5	3rd in sequence to change I2C address	
170	0xAA	2nd in sequence to change I2C address	

Input & Output Sonar Bits

Location	Read	Write
0	Software Revision	Command Register
1	Light Sensor	Max Gain Register (default 31)
2	1st Echo High Byte	Range Register (default 255)
3	1st Echo Low Byte	N/A
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34	17th Echo High Byte	N/A
35	17th Echo Low Byte	N/A

#### <u>Steps</u>

- 1. To initiate a ranging, the microcontroller sends a command 0x51.
- 2. The microcontroller sends a read to the sonar and will repeatedly read oxFF until the sonar is done ranging and sends out the distance in centimeters.
- 3. The microcontroller reads the data and stores it another location for other parts of the microcontroller to use
- 4. Go to 1.

# POCKET PC & GPS UNIT

### Pocket PC & GPS Unit

The Pocket PC is used to make calculations based on a predefined path by using the data from the attached GPS unit. It will not only store the main program, but also the travel path of the UAV. The SD port will be used to connect the GPS unit to the Pocket PC and also provide power to it. Once it receives this data, the Pocket PC will then be able to calculate the path that the UAV must travel. It will relay this this information to the guidance controller via serial interface.





# Pocket PC & GPS Unit

The GPS data will be parsed with the use of GeoFrameworks GPS utilities. We will use Visual Studio and C# to write all of the Pocket PC software.

The Pocket PC comes from one of the group members.

The GPS unit has been procured through an online vendor.

#### Tasks:

 Write main application to calculate direction based on GPS information



### Pocket PC & GPS Unit

\$GPRMC,POS_UTC,POS_STAT,LAT,LAT_REF,LON,LON_REF,SPD,HDG,DATE,MAG_VAR,MAG_REF*CC<cr><lf> \$GPGLL,LAT,LAT_REF,LONG,LONG_REF,POS_UTC,POS_STAT*CC<cr><lf> \$GPGGA,POS_UTC,LAT,LAT_REF,LONG,LONG_REF,FIX_MODE,SAT_USED,HDOP,ALT,ALT_UNIT,GEO,G_UNIT,D_AGE,D_REF*CC<cr><lf>

POS_UTC - UTC of position. Hours, minutes and seconds [fraction (opt.)]. (hhmmss[.fff])

POS_STAT - Position status. (A = Data valid, V = Data invalid)

LAT - Latitude (IIII.II)

LAT_REF - Latitude direction. (N = North, S = South)

LON - Longitude (yyyyy.yy)

LON_REF - Longitude direction (E = East, W = West)

SPD - Speed over ground. (knots) (x.x)

HDG - Heading/track made good (degrees True) (x.x)

DATE - Date (ddmmyy)

MAG_VAR - Magnetic variation (degrees) (x.x)

MAG_REF - Magnetic variation (E = East, W = West)

FIX_MODE - Position Fix Mode ( o = Invalid, >o = Valid)

SAT_USED - Number Satellites used in solution

HDOP - Horizontal Dilution of Precision

# **BASE STATION & CAMERA**

### **Base Station & Camera**

The base station software will also be written in C# and run from a laptop. The travel path of the UAV will be displayed on the base station along with any other relevant data, such as GPS coordinates, altitude, etc. An RF camera on the vehicle with an RF receiver on the laptop is also being considered

The RF receiver for the laptop, along with the camera to be mounted onto the vehicle, will need to be purchased.



Tasks:

• Write base station application with video display module from RF receiver.

