CS 5964

The Evolution of an Idea: Scripts & Scripting





1.12				
		Prime Directive		
		har		
		by John Rogers		
		Revision by		
	Re	Revision by aberto Orci & Alex Kurtz	man	
	February 28, 2006	Revision (DW DRAFT)		
	seprentl 201 2000	(
1				



Who is the script for?

- Actors and crew--talent gravitates to a good script (voice is talent)
- Investors--selling your story
- Yourself--a good script directs itself
- The Director—especially when the writer and director are not the same people.

Script Format

- 1:1 ratio--1 page equals 1 minute of screen time
- 12 pt. Font--Courier New
- Spacing--done in www.Celtx.com

Script format*

Formatting in a nutshell

EXT. FOREST - NIGHT The moon shines on the pale, serene face of ELEANOR SAWYER.

> ELEANOR (softly) Midnight.

She mounts a horse and rides into the darkness, the hoof beats muffled by the leaves and flora on the forest floor. There are three parts of a screenplay: headings, narrative description, and dialog

Headings (slug lines)
 There are three types of headings.
 A. Master scene headings, which consists of three main parts:

 Camera location (EXT. or INT.)

- 2. Scene location
- 3. Time (DAY or NIGHT)
- B. Secondary scene headings

C. Special headings for flashbacks, dreams, montages, series of shots, and

2. Narrative description

The word "narrative" loosely means story, and it consists of three elements:

- A. Action
- B. Setting and character (visual images)
- C. Sounds

3. Dialogue

The dialogue block consists of three parts.

- A. The character cue, or name of the person speaking, which always a in CAPS.
- B. The parenthetical or actor's direction or wryly. This is optional.
- C. The speech.

*Extracted from "The Screenwriter's Bible" by David Trottier

Script format

 EXT. (when outside), INT. (when inside), or EXT./INT. (when moving from inside to outside like with a car)

CAPS for first intro of character

CAPS for sound effects

- Voice Over (V.O)--for narration
- Off Screen (O.S.)--for character not visible
- "MONTAGE", "SERIES OF SHOTS", and "BACK TO SCENE"

<u>Script Grammar</u>

Subject-Verb-Object (S-V-O)

- ex.- "Jack and Jill walk up a hill."
- Simple present tense (mostly)
 - ex.- "Jack and Jill walk up a hill." Not "Jack and Jill were walking, or walked, or might walk", just "walk" works. (watch for gerunds)

Active voice (not passive)

• ex.- "Jill hit Jack." Not "Jack was hit by Jill."

Action verbs (use a Thesaurus)

• ex.- "Jack and Jill bound up a hill."

Script Writing

- Descriptive adjectives/adverbs-impressionistic rather than elaborate; the essence of a person or place
 - ex.- "Stale pizza and Rock Band" in a dorm room captures the essence of a college student instead of listing everything in the room and on the walls
- Beats of action, or units of action--not a shot, but two or three
- Keep paragraphs short
- Spec script--not about camera yet

Script Guidelines

- Show don't tell--if it's not an action, you can't show it
- Read out loud
- Keep the **flow** of the story
- Let your own voice and the style of the piece come out
- Finding the right word is like hitting the right note; take time with it
- Writing is rewriting



Let's check it out.



"Cute" an original piece written in class

Cute auto " little guns are cute big guns are cute girls are cute may be a guy's cute Hay, that's cute " - bigger guns are even more cute, cuterer or most cutestest

"Shitty first draft" or "child's draft" -- Anne Lamott