

Administrivia

- **Scripts due on Thursday (celtx)**
 - Use handin or bring to class
 - Include your team organization
- **Animatics (using storyboards or whatever you want) due Thursday Apr 1**
- **Updated HW2 movies accepted until Mar 30**
- **Questions?**

Team Organization

- **Director is in charge**
 - We are producers, so really in charge 😊
- **Everyone needs to have at least one, well defined, role on the team**
- **At least two organizational models possible**
 - Specialization
 - Scene-based

Specialization Organizational Model

- **Each person has a specific job (such as)**
 - **Hammer sets/props**
 - **Hammer actor blocking**
 - **Models/animation**
 - **Textures**
 - **Special effects**
 - **Faceposer dialog**
 - **Faceposer facial animation**
 - **Faceposer cheorography**
 - **Sound/music**
 - **Post editing**
 - **etc.**

Scene-based Organizational Model

- **Each person is responsible for one or more scenes**
- **Director must have a good idea of the difficulty of each scene and the skills of each person to hand out the correct**
- **Hard to partition less than a scene**
- **Requires coordination of assets**
- **Still may some specialists, such as need a post processing editor and a sound/music person**

Comparison

	Specialization	Scene-based
Skills	Expert	Generalist
Consistency & Quality	Easy	Director must enforce
Pipeline	Required (Key)	Just collect scenes
Flake out	Kills whole movie	Kills a scene or two

What Should You Choose?

- **It really is your decision**
- **But in our experience, teams that do specialization seem to do the best job**
- **Specialization requires some major planning by the Director**
 - **Try to maintain fair workloads**
 - **Match film deadlines with each person's schedules**
 - **Watch for flake outs**

Next

- **Today -each team meet with teaching staff to discuss progress on scripts and any issues so far**