

# Part I

## Implementing Errors

```
(test/exn (interp {+ 1 {1 1}})  
          "not a function")
```

Change to

```
(test (interp {+ 1 {1 1}})  
      (errorV "not a function"))
```

## Implementing Errors

```
(define (continue k v)
  (type-case Cont k
    ...
    [(doAppK v-f next-k)
     (type-case Value v-f
       [closV ...]
       [else (errorV "not a function")])]))
```

Return `errorV` directly, dropping `k`

## Implementing Errors

```
(define (lookup [n : Symbol] [env : Env] [k : Cont]) : Value
  (type-case (Listof Binding) env
    [empty (errorV "free variable")]
    [(cons b rst-env)
     (cond
      [(symbol=? n (bind-name b))
       (continue k (bind-val b))]
      [else (lookup n rst-env k)]))]))
```

## Implementing Errors

```
(define (num-op op l r k)
  (cond
    [(and (numV? l) (numV? r))
     (continue k (numV (op (numV-n l) (numV-n r)))))]
    [else
     (errorV "not a number")]))
```

```
(define (num+ l r k)
  (num-op + l r k))
(define (num* l r k)
  (num-op * l r k))
```

## Part 2

# Catching Exceptions

`( / 1 0 )`

$\Rightarrow$  *division by zero*

## Catching Exceptions

```
(try (/ 1 0)  
      (lambda () +inf.0))
```

⇒ +inf.0



## Catching Exceptions

```
(try (+ 1 0)  
     (lambda () +inf.0))
```

⇒ 1

## Catching Exceptions

```
(try (list 1 (/ 1 0) 3)  
     (lambda () empty))
```

⇒ empty

## Catching Exceptions

```
(cons 10  
      (try (list 1 (/ 1 0) 3)  
            (lambda () empty)))
```

```
⇒ (cons 10 empty)
```

## Catching Exceptions

```
(try (try (list 1 (/ 1 0) 3)
        (lambda () empty))
     (lambda () (list 10)))
```


⇒ `empty`

## Catching Exceptions

```
(try (try (list 1 (/ 1 0) 3)
        (lambda () (list (/ 1 0))))
     (lambda () (list 10)))
```


```
⇒ (list 10)
```

## Language with try

```
<Exp> ::= <Number>
| <Symbol>
| {+ <Exp> <Exp>}
| {* <Exp> <Exp>}
| {lambda {<Symbol>} <Exp>}
| {<Exp> <Exp>}
| {try <Exp> {lambda {} <Exp>}} 
```

```
(test {try 0 {lambda {} 1}}
      (numV 0))
```

## Language with try

```
<Exp> ::= <Number>
        | <Symbol>
        | {+ <Exp> <Exp>}
        | {* <Exp> <Exp>}
        | {lambda {<Symbol>} <Exp>}
        | {<Exp> <Exp>}
        | {try <Exp> {lambda {} <Exp>}} 
```

```
(test {try {0 0} {lambda {} 1}}
      (numV 1))
```

## Language with try

```
<Exp> ::= <Number>
| <Symbol>
| {+ <Exp> <Exp>}
| {* <Exp> <Exp>}
| {lambda {<Symbol>} <Exp>}
| {<Exp> <Exp>}
| {try <Exp> {lambda {} <Exp>}}
```

NEW

```
(test (+ {try 2 {lambda {} 1}}
        3)
      (numV 5))
```



## Language with try

```
<Exp> ::= <Number>
        | <Symbol>
        | {+ <Exp> <Exp>}
        | {* <Exp> <Exp>}
        | {lambda {<Symbol>} <Exp>}
        | {<Exp> <Exp>}
        | {try <Exp> {lambda {} <Exp>}}
```

NEW

```
(test {+ {try {2 2} {lambda {} 1}}
      3}
      (numV 4))
```

## Language with try

```
<Exp> ::= <Number>
| <Symbol>
| {+ <Exp> <Exp>}
| {* <Exp> <Exp>}
| {lambda {<Symbol>} <Exp>}
| {<Exp> <Exp>}
| {try <Exp> {lambda {} <Exp>}}
```

NEW

```
(test (try (try {0 0}
               {lambda {} 1}))
      {lambda {} 2})
      (numV 1))
```

## Language with try


```
<Exp> ::= <Number>
| <Symbol>
| {+ <Exp> <Exp>}
| {* <Exp> <Exp>}
| {lambda {<Symbol>} <Exp>}
| {<Exp> <Exp>}
| {try <Exp> {lambda {} <Exp>}}
```

NEW

```
(test {try {try {0 0}
              {lambda {} {1 1}}}}
      {lambda {} 2})
(numV 2))
```

## Part 3

## Expression and Parse

`<Exp> ::= ...`  
`| {try <Exp> {lambda {} <Exp>}}` 

```
(define-type Exp
  ....
  (tryE [body : Exp]
        [handle : Exp]))
```

```
(test (parse `{try {+ 1 2} {lambda {} 8}})
      (tryE (addE (numE 1) (numE 2))
            (numE 8)))
```

## Interp

```
(define (interp a env k)
  (type-case Exp a
    ...
    [(tryE body handler)
     (interp body env (tryK handler env k))]))
```

```
(define (continue k v)
  (type-case Cont k
    ...
    [(tryK h env next-k)
     (continue next-k v)]))
```

## Throwing Errors

Instead of just returning an `errorV`, look for a `tryK`:

Change

```
(errorV "not a number")
```

to

```
(escape k (errorV "not a number"))
```

## Throwing Errors

Instead of just returning an `errorV`, look for a `tryK`:

```
(test (escape (doPlusK (numV 3)
                      (doneK))
          (errorV "fail")))
(errorV "fail"))
```



## Throwing Errors

Instead of just returning an `errorV`, look for a `tryK`:

```
(test (escape (doPlusK (numV 1)
                      (tryK (numE 2) mt-env
                            (doneK))))
      (errorV "fail"))
(numV 2))
```

## Throwing Errors

Instead of just returning an `errorV`, look for a `tryK`:

```
(test (escape (doPlusK (numV 1)
                      (tryK (numE 2) mt-env
                            (doPlusK (numV 3)
                                      (doneK))))))
      (errorV "fail"))
      (numV 5))
```

## Throwing Errors

Instead of just returning an `errorV`, look for a `tryK`:

```
(define (escape [k : Cont] [v : Value]) : Value
  (type-case Cont k
    [(doneK) v]
    [(plusSecondK r env next-k) (escape next-k v)]
    [(doPlusK v-l next-k) (escape next-k v)]
    [(multSecondK r env next-k) (escape next-k v)]
    [(doMultK v-l next-k) (escape next-k v)]
    [(appArgK a env next-k) (escape next-k v)]
    [(doAppK v-f next-k) (escape next-k v)]
    ...))
```

## Throwing Errors

Instead of just returning an `errorV`, look for a `tryK`:

```
(define (escape [k : Cont] [v : Value]) : Value
  (type-case Cont k
    ...
    [(tryK h env next-k) (interp h env next-k)]))
```

## Part 4

## Continuation Jumps

The `try` form lets a programmer jump out to an enclosing context:

```
(+ 1
  (try (+ 2
        (+ 3
          (+ 4
            (1 5))))))
(lambda () 0))
```

jumps to

```
(+ 1 ●)
```

with code 0

## Continuation Jumps

The `let/cc` form lets a programmer jump out to any target context, and supply a value:

```
(+ 1
  (let/cc k1
    (+ 2
      (+ 3
        (let/cc k2
          (+ 4
            (k1 5)))))))
```

jumps to

```
(+ 1 ●)
```

with code 5

## Continuation Jumps

The `let/cc` form lets a programmer jump out to any target context, and supply a value:

```
(+ 1
  (let/cc k1
    (+ 2
      (+ 3
        (let/cc k2
          (+ 4
            (k2 5))))))))
```

jumps to

```
(+ 1 (+ 2 (+ 3 ●)))
```

with code 5

Does it ever make sense to jump *in*?



## Continuation Jumps

```
(define continue (lambda (n) n))

(let/cc esc
  (+ 1
    (+ 2
      (+ 3
        (+ 4
          (let/cc k
            (begin
              (set! continue k)
              (esc 0))))))))))

(continue 5)
```

## Continuation Jumps

```
(define continue (lambda (n) n))

(let/cc esc
  (+ 1
    (+ 2
      (+ 3
        (+ 4
          (let/cc k
            (begin
              (set! continue k)
              (esc 0))))))))))

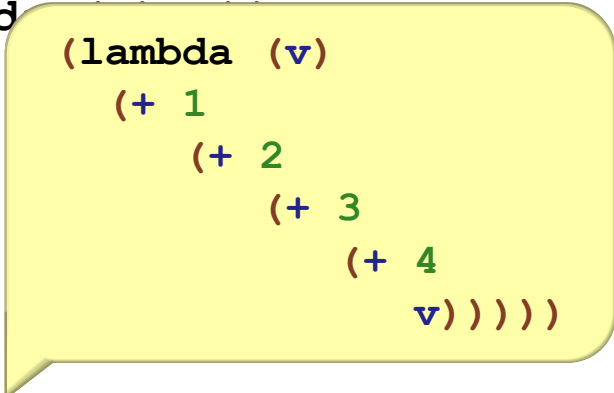
(continue 5)
```

(+ 1  
 (+ 2  
 (+ 3  
 (+ 4  
 (•))))))

## Continuation Jumps

```
(define continue (lambda (v)
  (let/cc esc
    (+ 1
      (+ 2
        (+ 3
          (+ 4
            (let/cc k
              (begin
                (set! continue k)
                (esc 0))))))))))

(continue 5)
```



The callout box contains the following code:

```
(lambda (v)
  (+ 1
    (+ 2
      (+ 3
        (+ 4
          v))))))
```

## Part 5

## Language with let/cc

```
<Exp> ::= <Number>  
        | <Symbol>  
        | {+ <Exp> <Exp>}  
        | {* <Exp> <Exp>}  
        | {lambda {<Symbol>} <Exp>}  
        | {<Exp> <Exp>}  
        | {let/cc <Symbol> <Exp>}
```

NEW

## Implementing Continuations as Values

```
(define-type Value
  (numV [n : Number])
  (closV [arg : Symbol]
         [body : Exp]
         [env : Env])
  (contV [k : Cont]))
```

## Implementing Continuations as Values

```
(define (interp a env k)
  (type-case Exp a
    ...
    [(let/ccE n body)
     (interp body
              (extend-env
                (bind n (contV k))
                env)
              k)]))
```

## Implementing Continuations as Values

```
(define (continue k v)
  (type-case Cont k
    ...
    [(doAppK v-f next-k)
     (type-case Value v-f
       [(closV n body c-env) ...]
       [(contV k-v) (continue k-v v)]
       [else (error ...)])])
  ...))
```



## Part 6

# Using Continuations

Few programs use `let/cc...`

Continuations are mostly useful for building other constructs:

- exception handling
- threads
- generators
- ...

## Part 7

## Generators

```
(define (make-numbers start-n)
  (generator
    yield ; <- binds for use below
    (local [(define (numbers n)
              (begin
                (yield n) ; <- yield a value
                (numbers (+ n 1))))])
      (numbers start-n))))
```

```
(define g (make-numbers 0))
(g) ; => 0
(g) ; => 1
(g) ; => 2
```

see `generator.rkt`

## Part 8

## Cooperative Threads

```
(define (count label n)
  (begin
    (pause) ; allows others to run
    (display label)
    (display (to-string n))
    (display "\n")
    (count label (+ n 1))))

(thread (lambda (vd) (count "a" 0)))
(thread (lambda (vd) (count "b" 0)))
(swap)
```

see `thread.rkt`