

Symbols

A `list-of-sym` program:

```
; eat-apples : list-of-sym -> list-of-sym
(define (eat-apples l)
  (cond
    [(empty? l) empty]
    [(cons? l)
     (local [(define ate-rest (eat-apples (rest l)))]
       (cond
         [(symbol=? (first l) 'apple) ate-rest]
         [else (cons (first l) ate-rest)]))]))
```

- How about `eat-bananas`?
- How about `eat-non-apples`?

We know where this leads...

Filtering Symbols

```
; filter-syms : (sym -> bool) list-of-sym
; -> list-of-sym
(define (filter-syms PRED l)
  (cond
    [(empty? l) empty]
    [(cons? l)
     (local [(define r
               (filter-syms PRED (rest l)))]
       (cond
         [(PRED (first l))
          (cons (first l) r)]
         [else r]))]))
```

This looks *really* familiar

Last Time: Filtering Numbers

```
; filter-nums : (num -> bool) list-of-num  
; -> list-of-num  
(define (filter-nums PRED l)  
  (cond  
    [(empty? l) empty]  
    [(cons? l)  
     (local [(define r  
               (filter-nums PRED (rest l)))]  
       (cond  
         [(PRED (first l))  
          (cons (first l) r)]  
         [else r]))]))])
```

How do we avoid cut and paste?

Filtering Lists

We know this function will work for both number and symbol lists:

```
; filter : ...
(define (filter PRED l)
  (cond
    [(empty? l) empty]
    [(cons? l)
     (local [(define r
               (filter PRED (rest l)))]
           (cond
            [(PRED (first l))
             (cons (first l) r)]
            [else r]))]))
```

But what is its contract?

The Contract of Filter

How about this?

```
(num-OR-sym -> bool) list-of-num-OR-list-of-sym  
-> list-of-num-OR-list-of-sym
```

```
; A num-OR-sym is either
```

```
; - num
```

```
; - sym
```

```
; A list-of-num-OR-list-of-sym is either
```

```
; - list-of-num
```

```
; - list-of-sym
```

The Contract of Filter

How about this?

```
(num-OR-sym -> bool) list-of-num-OR-list-of-sym  
-> list-of-num-OR-list-of-sym
```

This contract is too weak to define `eat-apples`

```
; eat-apples : list-of-sym -> list-of-sym  
(define (eat-apples l)  
  (filter not-apple? l))
```

```
; not-apple? : sym -> bool  
(define (not-apple? s)  
  (not (symbol=? s 'apple)))
```

`eat-apples` must return a `list-of-sym`, but by its contract, `filter` might return a `list-of-num`

The Contract of Filter

How about this?

```
(num-OR-sym -> bool) list-of-num-OR-list-of-sym  
-> list-of-num-OR-list-of-sym
```

This contract is too weak to define `eat-apples`

```
; eat-apples : list-of-sym -> list-of-sym  
(define (eat-apples l)  
  (filter not-apple? l))
```

```
; not-apple? : sym -> bool  
(define (not-apple? s)  
  (not (symbol=? s 'apple)))
```

`not-apple?` only works on symbols, but by its contract `filter` might give it a num

The Contract of Filter

The reason `filter` works is that if we give it a `list-of-sym`, then it returns a `list-of-sym`

Also, if we give `filter` a `list-of-sym`, then it calls `PRED` with symbols only

A better contract:

```
filter :  
  ((num -> bool) list-of-num  
   -> list-of-num)
```

OR

```
((sym -> bool) list-of-sym  
 -> list-of-sym)
```

But what about a list of `images`, `posns`, or `snakes`?

The True Contract of Filter

The real contract is

```
filter : ((X -> bool) list-of-X -> list-of-X)
```

where **X** stands for any type

- The caller of **filter** gets to pick a type for **X**
- All **Xs** in the contract must be replaced with the same type

Data definitions need type variables, too:

```
; A list-of-X is either  
; - empty  
; - (cons X list-of-X)
```

Using Filter

The `filter` function is so useful that it's built in

```
(define (eat-apples l)
  (local [(define (not-apple? s)
            (not (symbol=? s 'apple)))]
    (filter not-apple? l)))
```

Looking for Other Built-In Functions

Recall `feed-fish`:

```
; feed-fish : list-of-num -> list-of-num
(define (feed-fish l)
  (cond
    [(empty? l) empty]
    [else (cons (+ 1 (first l))
                (feed-fish (rest l)))]))
```

Is there a built-in function to help?

Yes: `map`

Using Map

```
(define (map CONV l)
  (cond
    [(empty? l) empty]
    [else (cons (CONV (first l))
                 (map CONV (rest l)))]))

; feed-fish : list-of-num -> list-of-num
(define (feed-fish l)
  (local [(define (feed-one n)
             (+ n 1))]
    (map feed-one l)))

; feed-animals : list-of-animal -> list-of-animal
(define (feed-animals l)
  (map feed-animal l))
```

The Contract for Map

```
(define (map CONV l)
  (cond
    [(empty? l) empty]
    [else (cons (CONV (first l))
                 (map CONV (rest l)))]))
```

- The **l** argument must be a list of **X**
- The **CONV** argument must accept each **X**
- If **CONV** returns a new **X** each time, then the contract for **map** is

map : (X -> X) list-of-X -> list-of-X

Posns and Distances

```
; distances : list-of-posn -> list-of-num
(define (distances l)
  (cond
    [(empty? l) empty]
    [(cons? l) (cons (distance-to-0 (first l))
                     (distances (rest l)))])])
```

The `distances` function looks just like `map`, except that `distance-to-0` is

`posn -> num`

not

`posn -> posn`

The True Contract of Map

Despite the contract mismatch, this works:

```
(define (distances l)
  (map distance-to-0 l))
```

The true contract of `map` is

```
map : (X -> Y) list-of-X -> list-of-Y
```

The caller gets to pick both `X` and `Y` independently

More Uses of Map

```
; flip-posns : list-of-posn -> list-of-posn
(define (rsvp l)
  ; replaces 4 lines:
  (map flip-posn l))

; flip-posn : posn -> posn
....
```


More Uses of Map

```
; align-bricks : list-of-num -> list-of-num  
(define (align-bricks lon)  
  ; replaces 4 lines:  
  (map round lon))
```

More Uses of Map

```
; rob-train : list-of-car -> list-of-car
(define (rob-train l)
  ; replaces 4 lines:
  (map rob-car l))

; rob-car : car -> car
...
```

Folding a List

How about `sum`?

```
sum : list-of-num -> num
```

Doesn't return a list, so neither `filter` nor `map` help

Abstracting over `sum` and `product` leads to `combine-nums`:

```
; combine-nums : list-of-num num
; (num num -> num) -> num
(define (combine-nums l base-n COMB)
  (cond
    [(empty? l) base-n]
    [(cons? l)
     (COMB
      (first l)
      (combine-nums (rest l) base-n COMB))]))
```

The Foldr Function

```
; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
  (cond
    [(empty? l) base]
    [(cons? l)
     (COMB (first l)
           (foldr COMB base (rest l)))]))
```

The **sum** and **product** functions become trivial:

```
(define (sum l) (foldr + 0 l))
(define (product l) (foldr * 1 l))
```

The Foldr Function

```
; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
  (cond
    [(empty? l) base]
    [(cons? l)
     (COMB (first l)
           (foldr COMB base (rest l)))]))

; total-distance : list-of-posn -> num
(define (total-distance l)
  (local [(define (add-distance p n)
              (+ (distance-to-0 p) n))]
    (foldr add-distance 0 l)))
```

The Foldr Function

```
; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
  (cond
    [(empty? l) base]
    [(cons? l)
     (COMB (first l)
           (foldr COMB base (rest l)))]))
```

In fact,

```
(define (map f l)
  (local [(define (comb i r)
            (cons (f i) r))]
    (foldr comb empty l)))
```

The Foldr Function

```
; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
  (cond
    [(empty? l) base]
    [(cons? l)
     (COMB (first l)
           (foldr COMB base (rest l)))]))
```

Yes, `filter` too:

```
(define (filter f l)
  (local [(define (check i r)
            (cond
              [(f i) (cons i r)]
              [else r]))]
    (foldr check empty l)))
```

The Source of Foldr

How can `foldr` be so powerful?

The Source of Foldr

Template:

```
(define (func-for-loX l)
  (cond
    [(empty? l) ...]
    [(cons? l) ... (first l)
     ... (func-for-loX (rest l)) ...]))
```

Fold:

```
(define (foldr COMB base l)
  (cond
    [(empty? l) base]
    [(cons? l)
     (COMB (first l)
           (foldr COMB base (rest l)))]))
```

Other Built-In List Functions

More specializations of `foldr`:

```
ormap : (X -> bool) list-of-X -> bool
```

```
andmap : (X -> bool) list-of-X -> bool
```

Examples:

```
; got-milk? : list-of-sym -> bool
(define (got-milk? l)
  (local [(define (is-milk? s)
            (symbol=? s 'milk))]
    (ormap is-milk? l)))
```

```
; all-passed? : list-of-grade -> bool
(define (all-passed? l)
  (andmap passing-grade? l))
```

What about Non-Lists?

Since it's based on the template, the concept of fold is general

```
; fold-ftn : (sym num sym Z Z -> Z) Z ftn -> Z
(define (fold-ftn COMB base ftn)
  (cond
    [(empty? ftn) base]
    [(child? ftn)
     (COMB (child-name ftn) (child-date ftn) (child-eyes ftn)
           (fold-ftn COMB BASE (child-father ftn))
           (fold-ftn COMB BASE (child-mother ftn)))]))

(define (count-persons ftn)
  (local [(define (add name date color c-f c-m)
            (+ 1 c-f c-m))]
    (fold-ftn add 0 ftn)))

(define (in-family? who ftn)
  (local [(define (here? name date color in-f? in-m?)
            (or (symbol=? name who) in-f? in-m?))]
    (fold-ftn here? false ftn)))
```