

Time Domain Forms:

a) Continuous Wave (CW) Einc(t) = sin(ωt)
b) Ramped CW Einc(t) = ramp(t) * sin(ωt)
c) Pulsed

i) Raised Cosine
Einc(t) = 1-cos(ωt)
0 ≤ t ≤ 1/Fmax
0 else
Fmax = ½ magnitude point (not ½ power)

ii) Gaussian

 $\operatorname{Einc}(t) = \exp((\operatorname{to-t}) / \tau^2)$

- iii) Rectangular
- iv) Other

Issues:

- CW is single frequency
 - multiple frequency runs require additional FDTD simulation for each freq. Of interest
 - this may or may not be the most efficient method, depending on the signal processing you use
- Pulsed gives multiple frequency info. With single run
 - However... it requires DFT/FFT, which is not the most efficient method
 - requires model with same dx as highest frequency CW run.
 - Frequency dependent media
 - Aliasing? No. Numerical dispersion eliminates toohigh freqs.



• Signal processing

CONVERGENCE (when to stop)

a) CW: When steady-state is reached. Depends on # of internal oscillations (4-5 cycles is common)

b) Pulsed: When all fields have attenuated to zero. Requires same # of cycles as CW with lowest freq. Of interest.

TYPES OF SOURCES:

- a) Forced Localized
 - $Ez(I,j,k) = sin(\omega t)$
 - Examples: feedpoint of antenna, feed under microstripline, waveguide feed
 - Can force E,H,I = $H \bullet dl \rightarrow H$
 - Beware: Acts like a reflector
- 2) Added Source (equivalent current source)

$$\overline{Ms} = -\vec{n}xE^{i}$$
$$\overline{Js} = \vec{n}xH^{i}$$
$$\nabla x\overline{E} = -\mu \frac{\partial \overline{H}}{\partial t} - \overline{M}$$
$$\nabla x\overline{H} = \varepsilon \frac{\partial \overline{E}}{\partial t} + \overline{J}$$

Plane wave source done this way

Describe total and scattered field regions.