

Part I

Inferring a Function Type

What type is inferred for `?` in the following expression?

```
let ident :: ? -> ? = (fun (x :: ?) : x) :  
  ident(10)
```

Answer: Int

Inferring a Function Type

What type is inferred for `?` in the following expression?

```
let ident :: ? -> ? = (fun (x :: ?) : x) :  
  ident(fun (y :: Int) : y)
```

Answer: `Int -> Int`

Inferring a Function Type

What type is inferred for `?` in the following expression?

```
let ident :: ? -> ? = (fun (x :: ?): x) :  
  if ...  
  | ident(10)  
  | ident(fun (y :: Int): y)(8)
```

Answer: None; no single type works — but it's a perfectly good program for any `...` of type `Boolean`

Polymorphism

We'd like a way to write a type that the caller chooses:

```
let ident :: ? = (FUN [?a]:  
                  fun (x :: ?a): x):  
  if ...  
  | ident[Int] (10)  
  | ident[Int -> Int] (fun (y :: Int): y) (8)
```

This `ident` is **polymorphic**

- The `FUN` form parameterizes over a type
- The `e[τ]` form picks a type

Polymorphic Types

What is the type of this expression?

```
FUN [?a]:  
  fun (x :: ?a): x
```

It should be something like `?a -> ?a`, but it needs a specific type before it can be used as a function

Polymorphic Types

What is the type of this expression?

```
FUN [?a]:  
  FUN [?b]:  
    fun (x :: ?a): x
```

It should be something like `?a -> ?a`, but picking `?a` gives something that still needs another type

New type form: `forall (?<Symbol>): <Type>`

```
forall (?a): ?a -> ?a
```

```
forall (?a): forall (?b): ?a -> ?a
```

Polymorphic Types

What is the type of this expression?

```
FUN [?a]:  
  FUN [?b]:  
    fun (x :: ?a): x
```

It should be something like `?a -> ?a`, but picking `?a` gives something that still needs another type

New type form: `forall (?<Symbol>): <Type>`

```
forall (?a): ?a -> ?a
```

```
forall (?a): forall (?b): ?a -> ?a
```


Grammar with Polymorphism

```
<Exp> ::= <Int>
        | <Exp> + <Exp>
        | <Exp> * <Exp>
        | <Symbol>
        | fun (<Symbol> :: <Type>) : <Exp>
        | <Exp> (<Exp>)
        | FUN [ ?<Symbol> ] : <Exp>
        | <Exp> [ <Type> ]
```

NEW

NEW

```
<Type> ::= Int
        | <Type> -> <Type>
        | forall ( ?<Symbol> ) : <Type>
        | ?<Symbol>
```

NEW

NEW

Part 2

Datatypes

```
type Exp
....
| tyfunE(n :: Symbol,
         body :: Exp)
| tyappE(tyfun :: Exp,
        tyarg :: Type)

type Value
....
| polyV(body :: Exp,
        env :: Env)

type Type
....
| idT(n :: Symbol)
| forallT(n :: Symbol,
         body :: Type)
```

Examples

```
check: interp(parse('FUN [?a]:  
                fun (x :: ?a): x'),  
             mt_env)  
~is polyV(funE('#x', idT('#a'), idE('#x')),  
          mt_env)
```

Examples

```
check: interp(parse('(FUN [?a]:  
                    fun (x :: ?a): x)[Int]'),  
              mt_env)  
~is closV('#'x, idE('#'x), mt_env)
```

Examples

```
check: interp(parse('(FUN [?a]:  
                    fun (x :: ?a): x)[Int](8)'),  
              mt_env)  
~is intV(8)
```

Examples

```
check: parse_type('forall (?a): ?a -> ?a')
      ~is forallT('#'a, arrowT(idT('#'a), idT('#'a)))
```

Examples

```
check: typecheck(parse('FUN [?a]:  
                    fun (x :: ?a): x'),  
              mt_env)  
~is forallT('#'a, arrowT(idT('#'a), idT('#'a)))
```


Examples

```
check: typecheck(parse('fun (x :: ?a) : x'),  
               mt_env)  
~raises "no type"
```

Examples

```
check: typecheck(parse('fun (x :: ?a): x'),
                 extend_env(tid('#a'),
                             mt_env))
~is arrowT(idT('#a'), idT('#a'))
```

Examples

```
check: typecheck(parse('FUN [?a]:  
                    fun (x :: ?a): x'),  
              mt_env)  
~is forallT('#'a, arrowT(idT('#'a), idT('#'a)))
```

Examples

```
check: typecheck(parse('(FUN [?a]:  
                        fun (x :: ?a): x)[Int]'),  
                mt_env)  
~is arrowT(intT(), intT())
```

Part 3

Type Checking

$$\frac{\Gamma[\mathbf{a}] \vdash \mathbf{e} : \tau}{\Gamma \vdash \text{FUN } [?\mathbf{a}] : \mathbf{e} : \text{forall } [?\mathbf{a}] : \tau}$$
$$\frac{\Gamma \vdash \tau_0 \quad \Gamma \vdash \mathbf{e} : \text{forall } [?\mathbf{a}] : \tau_1}{\Gamma \vdash \mathbf{e}[\tau_0] : \tau_1[\mathbf{a} \leftarrow \tau_0]}$$
$$[\dots\mathbf{a}\dots] \vdash \mathbf{a}$$
$$\frac{\Gamma[\mathbf{a}] \vdash \tau}{\Gamma \vdash \text{forall } [?\mathbf{a}] : \tau}$$

Part 4

Polymorphism and Type Definitions

If we mix **FUN** with **let_type**, then we can write

```
let f :: (forall (?a): ?a -> Int) = (FUN [?a]:
    fun (v :: ?a):
        let_type (List | empty(arg :: Int)
                  | cons(arg :: ?a * List)):
            letrec len :: List -> Int = (fun (l :: List):
                match l
                | empty(n): 0
                | cons(p):
                    1 + len(snd(p)):
                    len(cons(values(v,
                                   cons(values(v,
                                                cons(values(v,
                                                            empty(0))))))))):
f[Int](10) + f[Int -> Int](fun (x :: Int): x)
```

This is a kind of polymorphic list definition

Problem: everything must be under a **FUN**

Polymorphism and Type Definitions

Solution: build **FUN**-like abstraction into `let_type`

```
let_type (Listof(?a) | empty(arg :: Int)
         | cons(arg :: ?a * Listof(?a))):
  letrec len :: Listof(Int) -> Int = (fun (l :: Listof(Int)):
    match l
    | empty(n): 0
    | cons(p): 1 + len(snd(p))):
    len(cons[Int](values(1, empty[Int](0))))
```

Polymorphism and Type Definitions

Solution: build **FUN**-like abstraction into `let_type`

```
let_type (Listof(?a) | empty(arg :: Int)
         | cons(arg :: ?a * Listof(?a))):
  letrec len :: (forall (?a): Listof(?a) -> Int) = (FUN [?a]:
                                                    fun (l :: Listof(?a)):
                                                      match l
                                                      | empty(n): 0
                                                      | cons(p): 1 + len(snd(p))):
    len[Int](cons[Int](values(1, empty[Int](0))))
    + len[Int -> Int](empty[Int -> Int](0))
```

Part 5

Polymorphism and Inference

With polymorphism, type inference is usually combined with type-application inference:

```
let ident = (fun (x :: ?a) :  
             x) :  
            ident(fun (y :: Int) : y)
```

⇒

```
let ident :: (forall (?a) : ?a -> ?a) = (FUN [?a] :  
                                           fun (x :: ?a) :  
                                           x) :  
            ident[Int -> Int] (fun (y :: Int) : y)
```

Polymorphism and Inference

The @ part is easy:

```
let ident :: (forall (?a): ?a -> ?a) = (FUN [?a]:  
                                         fun (x :: ?a):  
                                             x):  
    ident(fun (y :: Int): y)
```

The type application `ident[Int -> Int]` is obvious, since we can get the type of `fun (y :: Int): y`

Polymorphism and Inference

```
let ident :: ? = (fun (x :: ?) :  
                  x) :  
  ident(fun (y :: Int) : ident(10))
```

How about inferring a **FUN** around the value of **ident**?

Yes, with some caveats...

Polymorphism and Inference

Does the following expression have a type?

```
fun (x :: ?) : x(x)
```

Yes, if we infer **forall** types and type applications:

```
fun (x :: forall (?a) : ?a -> ?a) :  
  x[Int -> Int] (x[Int])
```

Inferring types like this is arbitrarily difficult (i.e., undecidable), so type systems generally don't

Let-Based Polymorphism

Inference constraint: only infer a polymorphic type (and insert **FUN**) for the right-hand side of a **let** or **letrec** binding

- This works:

```
let ident :: ? = (fun (x :: ?) :  
                  x) :  
  ident(fun (y :: Int) : ident(10))
```

- This doesn't:

```
fun (x :: ?) : x(x)
```

Note: makes **let** a core form

Implementation: check right-hand side, add a **forall** and **FUN** for each unconstrained *new* type variable

Polymorphism and Inference and Type Definitions

All three together make a practical programming system:

```
let_type (Listof(?a) | empty(arg :: Int)
          | cons(arg :: ?a * Listof(?a))):
letrec len :: ? = (fun (l :: Listof(?a)):
  match l
  | empty(n): 0
  | cons(p): 1 + len(snd(p))):
len(cons(values(1, empty(0))))
+ len(cons(values(fun (x :: Int): x, empty(0))))
```

Part 6

Polymorphic Types

```
fun (x) : x
```

Why does Shplait show

```
?a -> ?a
```

instead of

```
forall (?a) : ?a -> ?a
```

?

Polymorphism and Values

A **polymorphic function** is not quite a function

- A **function** is applied to a value to get a new value

```
f :: Int -> Int
f 1
```

- A **polymorphic function** is applied to a type to get a function

```
pf :: forall (?a) : ?a -> ?a
pf [Int] 1

pf 1 no type
```

Polymorphism and Values

A **polymorphic function** is not quite a function

What happens if you write the following?

```
let f :: ? = (fun (v :: ?) :  
              fun (h :: ?) :  
                h(v)) :  
let g :: ? = (fun (x :: ?) : x) :  
f(10) (g)
```

A type application must be used at the function call, not in **f**:

```
f[Int] [Int] (10) (g[Int])
```

Polymorphism and Values

A **polymorphic function** is not quite a function

What happens if you write the following?

```
let f :: ? = (fun (v :: ?):  
              fun (h :: forall (?a): ?a -> ?a):  
                h(v)):  
let g :: ? = (fun (x :: ?): x):  
             f(10) (g)
```

One type application must be used inside **f**:

```
FUN [?b]: fun (v :: ?b):  
          fun (h :: forall (?a): ?a -> ?a):  
            h[?b] (v)
```

Polymorphism and Values

An argument that is a polymorphic value can be used in multiple ways:

```
fun (g :: forall (?a) : ?a -> ?a) :  
  if g(#false)  
  | g(0)  
  | g(1)
```

but due to inference constraints,

```
fun (g :: ?) :  
  if g(#false)  
  | g(0)  
  | g(1)
```

would be rejected!

Polymorphism and Values

Shplait (like OCaml) prohibits polymorphic values, so that

```
fun (g :: forall (?a) : ?a -> ?a) :  
  if g(#false)  
  | g(0)  
  | g(1)
```

is not allowed

- Consistent with inference
- Every **forall** appears at the beginning of a type, so

forall (?a) : forall (?b) : ?a -> ?b

can be abbreviated

?a -> ?b

without loss of information